

Dual Effect in Stochastic Optimization

February 10, 2015

Introduction

During the first part of the course, we have studied **open-loop** stochastic optimization problems, that is, problems in which the decisions correspond to **deterministic variables** which minimize a cost function defined as an expectation.

$$\min_{u \in \mathcal{U}^{\text{ad}}} \mathbb{E}(j(u, \mathbf{W})) .$$

We now enter the realm of **closed-loop** stochastic optimization, that is, the case where **on-line information** is available to the decision maker. The decisions are thus functions of information and correspond to **random variables**.

$$\min_{U \in \mathcal{U}^{\text{ad}}} \mathbb{E}(j(U, \mathbf{W})) .$$

Lecture Outline

- 1 Closed Loop Stochastic Optimization Problems
 - Stochastic Optimization Formulation
 - Stochastic Optimal Control Problem
 - Witsenhausen's Counterexample

- 2 Dual Effect in Stochastic Optimization
 - Tools for Information Handling
 - Dual Effect Free Stochastic Optimization
 - Dual Effect for Stochastic Optimal Control Problems

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Variables and Constraints

The decision variable \mathbf{U} is now a **random variable** and belongs to a functional space \mathcal{U} . A canonical example is: $\mathcal{U} = L^2(\Omega, \mathcal{A}, \mathbb{P}; \mathbb{U})$.

The **constraints** on the r.v. \mathbf{U} may be of different nature:

- **point-wise** constraints dealing with the possible values of \mathbf{U} :

$$\mathbf{U} \in \mathcal{U}^{\text{po}} = \{ \mathbf{U} \in \mathcal{U}, \mathbf{U}(\omega) \in U^{\text{ad}} \text{ } \mathbb{P}\text{-a.s.} \} ,$$

- **risk** constraints, such as expectation or probability constraints:

$$\mathbf{U} \in \mathcal{U}^{\text{ri}} = \{ \mathbf{U} \in \mathcal{U}, \mathbb{P}(\Theta(\mathbf{U}) \leq \theta) \geq \pi \} ,$$

- **measurability** constraints which express the fact that a given amount of information \mathbf{Y} is available to the decision maker:

$$\mathbf{U} \in \mathcal{U}^{\text{me}} = \{ \mathbf{U} \in \mathcal{U}, \mathbf{U} \text{ is measurable w.r.t. } \mathbf{Y} \} .$$

We will mainly concentrate on the **measurability constraints**.

Compact Formulation of a Closed-Loop Problem

Given a probability space $(\Omega, \mathcal{A}, \mathbb{P})$, the essential ingredients of a stochastic optimization problem are

- **noise** \mathbf{W} : r.v. with values in a measurable space $(\mathbb{W}, \mathcal{W})$,
- **decision** \mathbf{U} : r.v. with values in a measurable space $(\mathbb{U}, \mathcal{U})$,
- **information** \mathbf{Y} : r.v. with values in a measurable space $(\mathbb{Y}, \mathcal{Y})$,
- a **cost function**: measurable mapping $j : \mathbb{U} \times \mathbb{W} \rightarrow \mathbb{R}$.

The σ -field generated by \mathbf{W} (resp. \mathbf{Y}) is denoted \mathcal{F} (resp. \mathcal{G}).

With all these elements at hand, the problem is set as follows:

$$\min_{\mathbf{U} \preceq \mathbf{Y}} \mathbb{E}(j(\mathbf{U}, \mathbf{W})) .$$

The notation $\mathbf{U} \preceq \mathbf{Y}$ (or equivalently $\mathbf{U} \preceq \mathcal{G}$) is used to express that the r.v. \mathbf{U} is **measurable** w.r.t. to the σ -field generated by \mathbf{Y} .

Representation of Measurability Constraints

Consider the **information structure** of the stochastic optimization problem in a compact form, that is, the measurability constraints

$$U \preceq Y .$$

This information structure may be interpreted in different ways.

- From the **functional point of view**, using Doob's Theorem, the decision U is expressed as a measurable function of Y :

$$U = \varphi(Y) .$$

In this setting, the decision variable becomes the function φ .

- From the **algebraic point of view**, the constraints are expressed in terms of σ -field, that is,

$$\sigma(U) \subset \sigma(Y) .$$

Question: how to take all these representations into account?

Static Information Structure (SIS)

This is the case when $\mathcal{G} = \sigma(\mathbf{Y})$ is **fixed**, defined **independently** of the decision \mathbf{U} . Therefore, the terminology “static” expresses that the σ -field \mathcal{G} constraining the decision cannot be modified by the decision maker. *It does not imply that no dynamics is present in the problem formulation.*¹¹

- If the information \mathbf{Y} is defined as a function of the noise \mathbf{W} , that is, $\mathbf{Y} = h(\mathbf{W})$, it generates a static information structure.
- Note that it may happen that \mathbf{Y} does **depend** on \mathbf{U} whereas the σ -field \mathcal{G} it generates remains fixed.

Remember from now that **SIS** will be the “**easy**” case.

¹¹If **time** is involved in the optimization problem, a decision \mathbf{U}_t has to be taken at each time t , based on an information \mathbf{Y}_t , so that a measurability constraint $\mathbf{U}_t \preceq \mathbf{Y}_t$ is written at each time stage t .

Dynamic Information Structure (DIS)

(1)

This is the situation when $\mathcal{G} = \sigma(\mathbf{Y})$ depends on \mathbf{U} . For example, in the case where $\mathbf{Y} = h(\mathbf{U}, \mathbf{W})$, the constraint reads

$$\mathbf{U} \preceq h(\mathbf{U}, \mathbf{W}),$$

which yields a (seemingly) implicit measurability constraint.

This is a source of huge complexity for stochastic optimization problems, known under the name of the dual effect of control. Indeed, the decision maker has to take care of the following double effect:

- on the one hand, his decision affects the cost $\mathbb{E}(j(\mathbf{U}, \mathbf{W}))$,
- on the other hand, she makes the information more or less constrained, that is, a less or more large admissible set.

Dynamic Information Structure (DIS)

(2)

It will be easier to imagine such problems by explicitly introducing several **agents** which take decisions based on observations which may depend on decisions of other agents. Those agents may be a priori **ordered**. Then the notion of **causality** (who is “upstream” and who is “downstream”) becomes relevant, and it turns out that two notions are paramount for the level of difficulty of the problem:

- 1 who influences the available information of whom?
- 2 who knows more than whom?

We will illustrate these subtle notions and questions in the case of **stochastic optimal control**, for which an “agent” takes a decision at each time stage t of the time horizon $\{0, \dots, T - 1\}$.

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Stochastic Optimal Control Problem...

An standard form for a stochastic optimization problem involving a **dynamic process** \mathbf{x} over a time horizon $\{0, \dots, T\}$ is:

$$\min_{(u_0, \dots, u_{T-1}, x_0, \dots, x_T)} \mathbb{E} \left(\sum_{t=0}^{T-1} L_t(\mathbf{x}_t, \mathbf{u}_t, \mathbf{w}_{t+1}) + K(\mathbf{x}_T) \right)$$

subject to the dynamic constraints

$$\begin{aligned} \mathbf{x}_0 &= f_{-1}(\mathbf{w}_0), \\ \mathbf{x}_{t+1} &= f_t(\mathbf{x}_t, \mathbf{u}_t, \mathbf{w}_{t+1}), \quad t = 0, \dots, T-1. \end{aligned}$$

We denote by \mathcal{F}_t the σ -field generated by noises prior time t :

$$\mathcal{F}_t = \sigma(\mathbf{w}_0, \dots, \mathbf{w}_t), \quad t = 0, \dots, T.$$

Nonanticipativity: \mathcal{F}_t is the **maximal** information available at t .

and a Possible Information Structure

Information Structure

An **observation** becomes available at time t :

$$\mathbf{Z}_t = g_t(\mathbf{X}_t, \mathbf{W}_t), \quad t = 0, \dots, T-1.$$

- $\mathbf{Z}_t = \mathbf{W}_t$: observation of the noise,
- $\mathbf{Z}_t = \mathbf{X}_t$: observation of the state.

The **information** available at t is a function of past observations:

$$\mathbf{Y}_t = C_t(\mathbf{Z}_0, \dots, \mathbf{Z}_t), \quad t = 0, \dots, T-1.$$

- $\mathbf{Y}_t = (\mathbf{Z}_0, \dots, \mathbf{Z}_t)$: perfect memory.

Information Constraints

$$\mathbf{U}_t \preceq \mathbf{Y}_t \iff \begin{cases} \mathbf{U}_t = \varphi_t(\mathbf{Y}_t) \\ \sigma(\mathbf{U}_t) \subset \sigma(\mathbf{Y}_t) \end{cases}, \quad t = 0, \dots, T-1.$$

Remarks About the Information Structure

(1)

The problem is formulated in the **Decision-Hazard** framework: the decision U_t at time t must be chosen **before** W_{t+1} occurs.

In this setting, the information Y_t has the following structure:

$$\begin{aligned} Y_t &= C_t(Z_0, \dots, Z_t) \\ &= C_t(g_0(X_0, W_0), \dots, g_t(X_t, W_t)) \\ &= C_t\left(g_0(f_{-1}(W_0), W_0), \dots, g_t(f_{t-1}(X_{t-1}, U_{t-1}, W_t), W_t)\right) \\ &\quad \vdots \\ &= h_t(U_0, \dots, U_{t-1}, W_0, \dots, W_t) . \end{aligned}$$

We are in a specific case of **Dynamic Information Structure**:

- information at time t depends on past noises,
- information at time t depends on (strictly) **past controls**.

Remarks About the Information Structure

(2)

The information constraints are as follows:

- $U_0 \preceq \sigma(h_0(W_0)) \subset \sigma(W_0).$
- $U_1 \preceq \sigma(h_1(U_0, W_0, W_1)) \subset \sigma(W_0, W_1).$
- \vdots
- $U_t \preceq \underbrace{\sigma(h_t(U_0, \dots, U_{t-1}, W_0, \dots, W_t))}_{\mathcal{G}_t} \subset \underbrace{\sigma(W_0, \dots, W_t)}_{\mathcal{F}_t}.$

The **causality principle** is fulfilled (no dependency on the future), but information depends on past controls, so that **dual effect** is possible and controls (U_0, \dots, U_{t-1}) may be used to make the σ -field \mathcal{G}_t as large as possible. Otherwise stated, **decisions** prior time t allow to transmit **information** up to time t .

Functional Approach: Dynamic Programming

Assume that the noise process $(\mathbf{W}_0, \dots, \mathbf{W}_T)$ corresponds to a **white noise**. Then the three following information structures:

- ① $\mathbf{Y}_t = (\mathbf{W}_0, \dots, \mathbf{W}_t),$
- ② $\mathbf{Y}_t = (\mathbf{X}_0, \dots, \mathbf{X}_t),$
- ③ $\mathbf{Y}_t = \mathbf{X}_t,$

lead to the **same** optimal solution of the problem. Moreover, this solution can be obtained by solving the **Bellman equation**:

$$V_T(x) = K(x) ,$$

$$V_t(x) = \min_{u \in \mathbb{U}} \mathbb{E} \left(L_t(x, u, \mathbf{W}_{t+1}) + V_{t+1}(f_t(x, u, \mathbf{W}_{t+1})) \right) ,$$

$\rightsquigarrow \mathbf{U}_t^\# = \varphi_t^\#(\mathbf{X}_t)$: **functional approach** applied to this specific **DIS**.

However, in the general case, the solution of the stochastic optimal control problem is not known (see **Witsenhausen counterexample**).

Algebraic Approach: Stochastic Programming

- There are cases where a stochastic optimal control problem corresponds to a **static information structure**, for example

$$\mathbf{Y}_t = h_t(\mathbf{W}_0, \dots, \mathbf{W}_t), \quad t = 0, \dots, T-1.$$

- There are also cases where the r.v. \mathbf{Y}_t depends on the controls whereas the associated σ -fields remain **fixed**.

In all these situations, it is possible to use the **algebraic approach** and to look for the solution of the problem in terms of random variables satisfying **fixed** measurability constraints:

$$\sigma(\mathbf{U}_t) \subset \sigma(\mathbf{Y}_t), \quad t = 0, \dots, T-1.$$

- **First issue:** characterize the class of problems that can be solved by this approach (**lack of dual effect**).
- **Second issue:** obtain a finite approximation of the problem, and more specifically **discretize** the information constraints.

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A Simple Linear Quadratic Control Problem

Consider $(\Omega, \mathcal{A}, \mathbb{P})$ a probability space, and six real-valued random variables related by the following dynamic equations:

$$\mathbf{x}_0 = \mathbf{w}_0 ,$$

$$\mathbf{x}_1 = \mathbf{x}_0 + \mathbf{u}_0 ,$$

$$\mathbf{x}_2 = \mathbf{x}_1 - \mathbf{u}_1 .$$

The optimization problem under consideration is

$$\min_{\mathbf{u}_0 \preceq \mathbf{y}_0, \mathbf{u}_1 \preceq \mathbf{y}_1} \mathbb{E} \left(k^2 \mathbf{u}_0^2 + \mathbf{x}_2^2 \right) ,$$

\mathbf{y}_0 and \mathbf{y}_1 being the information available at $t = 0$ and $t = 1$.

We will examine different choices for the **information structure**.

Problem Transformation

By an **interchange** of minimization and (conditional) expectation, the initial problem is equivalent to

$$\min_{\mathbf{U}_0 \preceq \mathbf{Y}_0} \mathbb{E} \left(k^2 \mathbf{U}_0^2 + \min_{u_1 \in \mathbb{R}} \mathbb{E}((\mathbf{X}_1 - u_1)^2 \mid \mathbf{Y}_1) \right).$$

The **arg min** of the inner optimization problem is the **conditional expectation** $\mathbb{E}(\mathbf{X}_1 \mid \mathbf{Y}_1)$, and the associated optimal cost is, by definition, the **conditional variance**:

$$\text{Var}(\mathbf{X}_1 \mid \mathbf{Y}_1) = \mathbb{E}(\mathbf{X}_1^2 \mid \mathbf{Y}_1) - \left(\mathbb{E}(\mathbf{X}_1 \mid \mathbf{Y}_1) \right)^2.$$

The solution of the initial problem is thus

$$\mathbf{U}_0^\# = \arg \min_{\mathbf{U}_0 \preceq \mathbf{Y}_0} \mathbb{E} \left(k^2 \mathbf{U}_0^2 + \text{Var}(\mathbf{X}_0 + \mathbf{U}_0 \mid \mathbf{Y}_1) \right),$$

$$\mathbf{U}_1^\# = \mathbb{E}(\mathbf{X}_0 + \mathbf{U}_0^\# \mid \mathbf{Y}_1).$$

Information Patterns

(1)

Full Noise Observation

$$Y_0 = W_0 \quad , \quad Y_1 = W_0 .$$

$X_0 = W_0$ and $U_0 \preceq Y_0$ imply that $X_1 = X_0 + U_0 \preceq Y_1$, so that

$$\text{Var}(X_1 | Y_1) = 0 .$$

We thus deduce that $U_0^\# = 0$ and $U_1^\# = X_0$.

Full State Observation

$$Y_0 = X_0 \quad , \quad Y_1 = (X_0, X_1) .$$

Obviously we have $X_1 \preceq Y_1$, so that $U_0^\# = 0$ and $U_1^\# = X_0$.

Note that this result remains true in the **Markovian** case $Y_1 = X_1$.

Information Patterns

(2)

Classical Information Pattern (Noisy Observation of the State)

$$Y_0 = X_0 \quad , \quad Y_1 = (X_0, X_1 + W_1) .$$

We have $X_1 = X_0 + U_0 \preceq X_0 \preceq Y_1$, so that $U_0^\# = 0$ and $U_1^\# = X_0$.

State-Control Observation

$$Y_0 = X_0 \quad , \quad Y_1 = (U_0, X_1 + W_1) .$$

It is shown that the problem admits only ε -optimal solutions, that is $U_0 = \varepsilon Y_0 = \varepsilon X_0$ and $U_1 = U_0/\varepsilon = X_0$.

- For $\varepsilon > 0$, $U_0 = \varepsilon X_0 \Rightarrow \sigma(U_0) = \sigma(X_0)$, hence the result.
- For $\varepsilon = 0$, $U_0 \equiv 0$ so that $\sigma(Y_1) = \sigma(X_0 + W_1) \neq \sigma(X_0)$.

Information Patterns

(3)

Witsenhausen Counterexample

$$Y_0 = X_0 \quad , \quad Y_1 = X_1 + W_1 .$$

An optimal solution exists, but its expression is **unknown**!

Intuitive point of view. The information Y_0 available at time $t = 0$ is **forgotten** at time $t = 1$. The decision U_0 may try to transmit information at time $t = 1$ (**dual effect**).

For example, using the feedback law $U_0 = \alpha X_0$, $\alpha \gg 0$, we have

$$\begin{aligned} Y_1 &= X_1 + W_1 \\ &= (1 + \alpha)X_0 + W_1 \\ &\approx (1 + \alpha)X_0 . \end{aligned}$$

But such a feedback is expensive \rightsquigarrow **tradeoff information/cost**.

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Classical Measurability Framework

The standard measurability theory makes use of σ -fields.

Definition

A σ -field on Ω is a nonempty collection \mathcal{A} of subsets of Ω which is stable under **complementation** and **countable union** (and hence under countable intersection).

The following fundamental result is due to **J. Doob**.

Theorem

Consider two mappings $H_i : (\Omega, \mathcal{A}) \rightarrow (\mathbb{Y}_i, \mathcal{Y}_i)$, $i = 1, 2$. Assume that \mathbb{Y}_1 is a separable complete metric space. The mapping H_1 is measurable w.r.t. H_2 if and only if there exists a **measurable** mapping $f : \text{im} H_2 \rightarrow \text{im} H_1$ such that $H_1 = f \circ H_2$.

Information and σ -Fields

As noted by [Dubra & Echenique, 2004], and contrarily to a widely accepted idea, the use of σ -fields as the **informational content** of a signal is not without raising serious problems.

Example

On $\Omega = [0, 1]$, consider the two partitions $\mathcal{C}^b = \{[0, 1/2], [1/2, 1]\}$ and $\mathcal{C}^\# = \{\{\omega\}\}_{\omega \in [0,1]}$ (complete partition). Of course, the set $\mathcal{C}^\#$ gives **more information** than \mathcal{C}^b . Since \mathcal{C}^b is a finite partition, the σ -field it generates is $\sigma(\mathcal{C}^b) = \{\emptyset, [0, 1], [0, 1/2], [1/2, 1]\}$. It can be seen that the σ -field generated by $\mathcal{C}^\#$ is made of subsets of Ω which are either countable or whose complement is countable. . . To summarize, we have that $\mathcal{C}^b \preceq \mathcal{C}^\#$, whereas $\sigma(\mathcal{C}^b)$ and $\sigma(\mathcal{C}^\#)$ are **not comparable**.

Partition Fields or π -Fields

The inclusion order on σ -fields is thus **not compatible** with the order on partitions: using σ -fields in order to express information may be **tricky**.¹² We now claim that **partition fields** are adequate to represent information.

Definition

A partition field (or **π -field**) on Ω is a nonempty collection \mathcal{G} of subsets of Ω which is stable under **complementation** and **unlimited union** (and hence under unlimited intersection).

A π -field may be a **large** collection of subsets: the π -field generated by all singletons of Ω is the collection of **all** subsets of Ω , that is, 2^Ω . Partition fields are not used in Probability Theory because they are generally too large to support a probability law.

¹²However, the interest of σ -fields is that they can support a probability law.

Properties of Partition Fields

Definition

Consider a collection \mathcal{G} of subsets of Ω . An **atom** of \mathcal{G} is a subset $G \in \mathcal{G}$ such that $K \in \mathcal{G}$ and $K \subset G$ imply that $K = \emptyset$ or $K = G$.

Theorem

Consider \mathcal{G} a π -field of Ω . The atoms of \mathcal{G} form a **partition** of Ω , denoted by $\text{part}(\mathcal{G})$, which generates \mathcal{G} :

$$\pi(\text{part}(\mathcal{G})) = \mathcal{G}.$$

Theorem

Let \mathcal{G} and \mathcal{G}' be two π -fields of Ω . The π -field \mathcal{G} is finer than \mathcal{G}' if and only if every atom of \mathcal{G}' is the union of \mathcal{G} -atoms:

$$\mathcal{G}' \preceq \mathcal{G} \iff \text{part}(\mathcal{G}') \preceq \text{part}(\mathcal{G}).$$

Measurability w.r.t. π -Fields

(1)

Definition

Let Ω be equipped with a π -field \mathcal{G} , and let \mathbb{Y} be another set equipped with the **complete π -field** $\mathcal{Y} = 2^{\mathbb{Y}}$. The mapping $H : \Omega \rightarrow \mathbb{Y}$ is said to be **measurable** w.r.t. \mathcal{G} if the π -field generated by H , that is, $\pi(H) := H^{-1}(\mathcal{Y})$, is such that $\pi(H) \preceq \mathcal{G}$.

Theorem

Consider a mapping $H : \Omega \rightarrow \mathbb{Y}$ and a π -field \mathcal{G} with associated partition $\text{part}(\mathcal{G})$. The two following assertions are equivalent.

- ① The mapping H is **measurable** w.r.t. the π -field \mathcal{G} .
- ② The mapping H is **constant** over each element of $\text{part}(\mathcal{G})$.

Measurability w.r.t. π -Fields

(2)

Definition

Consider two mappings $H_i : \Omega \rightarrow \mathbb{Y}_i$, $i = 1, 2$. The mapping H_1 is said to be **measurable** w.r.t. the mapping H_2 if $\pi(H_1) \preceq \pi(H_2)$.

Theorem

Consider two mappings $H_i : \Omega \rightarrow \mathbb{Y}_i$, $i = 1, 2$. The following conditions are equivalent characterizations of the fact that H_1 is **measurable** w.r.t. H_2 .

- ① $\forall (\omega, \omega') \in \Omega \times \Omega$, $H_2(\omega) = H_2(\omega') \Rightarrow H_1(\omega) = H_1(\omega')$
- ② $\exists ! f : \text{im} H_2 \rightarrow \text{im} H_1$. such that $H_1 = f \circ H_2$.

Similar conditions are available in the case where H_1 and H_2 are **equivalent** mappings: $H_1 \equiv H_2 \Leftrightarrow (H_1 \preceq H_2 \text{ and } H_2 \preceq H_1)$.

Measurability w.r.t. π -Fields

(3)

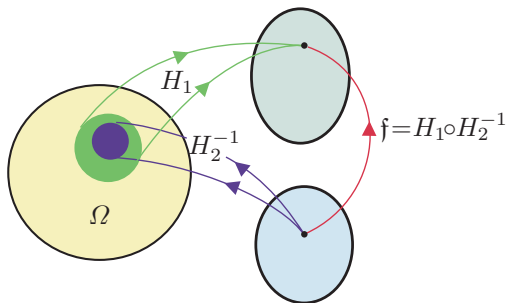


Figure: Measurability relation $H_1 \preceq H_2$

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Problem Statement

(1)

From now, the framework is the one of measurability w.r.t. π -fields and not w.r.t. σ -fields. Let Ω be a set equipped with the π -field \mathcal{G} .

The r.v. entering a stochastic optimization problem are

- a **noise** $W : \Omega \rightarrow \mathbb{W}$: mapping with values in a space \mathbb{W} ,
- a **decision** $U : \Omega \rightarrow \mathbb{U}$: mapping with values in a space \mathbb{U} ;
the set of all possible decisions is denoted by \mathcal{U} ,
- a **information** $Y : \Omega \rightarrow \mathbb{Y}$: mapping with values in a space \mathbb{Y} ;
the information is given as a function $h : \mathbb{U} \times \mathbb{W} \rightarrow \mathbb{Y}$:

$$Y = h(U, W) ,$$

so that the information depends on the control (**DIS**).

The information constraints of the problem write $U \preceq Y$ so that the **admissible set** upon which the optimization problem relies is

$$\mathcal{U}^{\text{ad}} = \{ U \in \mathcal{U} , \ U \preceq Y \} .$$

Problem Statement

(2)

The π -field generated by \mathbf{Y} depends on \mathbf{U} : **dual effect** holds true.

We want to characterize the **greatest** set $\mathcal{U}^{\text{nde}} \subset \mathcal{U}^{\text{ad}}$ such that the information π -field generated by any $\mathbf{U} \in \mathcal{U}^{\text{nde}}$ remains **fixed**:

$$\pi(h(\mathbf{U}, \mathbf{W})) = \pi(h(\mathbf{U}', \mathbf{W})) \quad \forall (\mathbf{U}, \mathbf{U}') \in \mathcal{U}^{\text{nde}} \times \mathcal{U}^{\text{nde}} .$$

This condition is equivalently formulated as¹³

$$\begin{aligned} h(\mathbf{U}(\omega), \mathbf{W}(\omega)) &= h(\mathbf{U}(\omega'), \mathbf{W}(\omega')) \iff \\ h(\mathbf{U}'(\omega), \mathbf{W}(\omega)) &= h(\mathbf{U}'(\omega'), \mathbf{W}(\omega')) \quad \forall (\omega, \omega') \in \Omega \times \Omega . \end{aligned}$$

¹³Recall that, in the π -field formalism, we have

$$\mathbf{U} \preceq \mathbf{Y} \iff \left(\mathbf{Y}(\omega) = \mathbf{Y}(\omega') \Rightarrow \mathbf{U}(\omega) = \mathbf{U}(\omega') \quad \forall (\omega, \omega') \in \Omega \times \Omega \right) .$$

No Open-Loop Dual Effect

As a **minimal requirement**, we assume that the problem is such that all **constant** decision variables (**open-loop** controls) lead to the same information structure. We denote this set by

$$\perp_{\mathcal{U}} = \{ \mathbf{U} \in \mathcal{U} , \quad \mathbf{U}(\omega) = \mathbf{U}(\omega') \quad \forall (\omega, \omega') \in \Omega \times \Omega \} .$$

Of course we have: $\perp_{\mathcal{U}} \subset \mathcal{U}^{\text{ad}}$.

Definition

There is **No Open-Loop Dual Effect** (**NOLDE**) for the stochastic system with observation function $h : \mathbb{U} \times \mathbb{W} \rightarrow \mathbb{Y}$ if we have

$$\pi(h(\mathbf{U}, \mathbf{W})) = \pi(h(\mathbf{U}', \mathbf{W})) \quad \forall (\mathbf{U}, \mathbf{U}') \in \perp_{\mathbb{U}} \times \perp_{\mathbb{U}} .$$

Otherwise stated, the **NOLDE** property means that any mapping in the collection $\{h(u, \mathbf{W})\}_{u \in \mathbb{U}}$ generates the same π -field.

Characterization of \mathcal{U}^{nde}

Admissible set: $\mathcal{U}^{\text{ad}} = \{ \mathbf{U} \in \mathcal{U} , \mathbf{U} \preceq h(\mathbf{U}, \mathbf{W}) \}$.

We assume the **NOLDE** property, and we denote by $\zeta : \Omega \rightarrow \mathbb{Y}$ the mapping such that $\zeta(\omega) = h(\mathbf{u}_0, \mathbf{W}(\omega))$ for a given $\mathbf{u}_0 \in \mathbb{U}$.

- The **no dual effect** set \mathcal{U}^{nde} is given by

$$\mathcal{U}^{\text{nde}} = \{ \mathbf{U} \in \mathcal{U}^{\text{ad}} , h(\mathbf{U}, \mathbf{W}) \equiv \zeta \} ,$$

- We define the **fixed information** set \mathcal{U}^{ζ} by

$$\mathcal{U}^{\zeta} = \{ \mathbf{U} \in \mathcal{U} , \mathbf{U} \preceq \zeta \} .$$

Theorem

Under the **NOLDE** assumption, the set \mathcal{U}^{nde} is characterized by

$$\mathcal{U}^{\text{nde}} = \mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta} .$$

Proof

① $\mathcal{U}^{\text{nde}} \subset \mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta}$.

Let $\mathbf{U} \in \mathcal{U}^{\text{nde}}$.

- By definition, $\mathbf{U} \in \mathcal{U}^{\text{ad}}$, and $\mathbf{U} \in \mathcal{U}^{\zeta}$ since $h(\mathbf{U}, \mathbf{W}) \equiv \zeta$.

② $\mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta} \subset \mathcal{U}^{\text{nde}}$.

Let $\mathbf{U} \in \mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta}$.

- Assume that $h(\mathbf{U}, \mathbf{W})(\omega) = h(\mathbf{U}, \mathbf{W})(\omega')$. Since $\mathbf{U} \in \mathcal{U}^{\text{ad}}$, we have that $\mathbf{U}(\omega) = \mathbf{U}(\omega')$. Denoting by u this common value, we have $h(u, \mathbf{W}(\omega)) = h(u, \mathbf{W}(\omega'))$ and hence $\zeta(\omega) = \zeta(\omega')$. We deduce that $\zeta \preceq h(\mathbf{U}, \mathbf{W})$.
- Assume that $\zeta(\omega) = \zeta(\omega')$. Since $\mathbf{U} \in \mathcal{U}^{\zeta}$, we have that $\mathbf{U}(\omega) = \mathbf{U}(\omega')$. Denoting by u this common value, we have $h(u, \mathbf{W}(\omega)) = h(u, \mathbf{W}(\omega'))$ and $h(\mathbf{U}, \mathbf{W})(\omega) = h(\mathbf{U}, \mathbf{W})(\omega')$. We deduce that $h(\mathbf{U}, \mathbf{W}) \preceq \zeta$.

Ultimately, we obtain $h(\mathbf{U}, \mathbf{W}) \equiv \zeta$, that is, $\mathbf{U} \in \mathcal{U}^{\text{nde}}$. □

Examples

- ① Let $\Omega = \mathbb{W} = \mathbb{U} = \mathbb{R}$, $\mathbf{W} = \text{Id}_\Omega$ and $h(u, w) = w$.
No open-loop dual effect holds, ζ being the **identity** mapping,
and we have

$$\mathcal{U}^\zeta = \mathcal{U} \quad \text{and} \quad \mathcal{U}^{\text{ad}} = \mathcal{U}.$$

- ② Let $\Omega = \mathbb{W} = \mathbb{U} = \mathbb{R}$, $\mathbf{W} = \text{Id}_\Omega$ and $h(u, w) = u$.
No open-loop dual effect holds, ζ being a **constant** mapping,
and we have

$$\mathcal{U}^\zeta = \perp_{\mathcal{U}} \quad \text{and} \quad \mathcal{U}^{\text{ad}} = \mathcal{U}.$$

- ③ Let $\Omega = \mathbb{W} = \mathbb{U} = \mathbb{R}$, $\mathbf{W} = \text{Id}_\Omega$ and $h(u, w) = u - w$.
No open-loop dual effect holds, ζ being the **identity** mapping,
and we have

$$\mathcal{U}^\zeta = \mathcal{U} \quad \text{but} \quad \mathcal{U}^{\text{ad}} \neq \mathcal{U}.$$

Indeed, $\mathbf{U}_0 = \mathbf{W}$ is such that $h(\mathbf{U}_0, \mathbf{W}) = 0$, hence $\mathbf{U}_0 \notin \mathcal{U}^{\text{ad}}$.

- 1 Closed Loop Stochastic Optimization Problems
 - Stochastic Optimization Formulation
 - Stochastic Optimal Control Problem
 - Witsenhausen's Counterexample

- 2 Dual Effect in Stochastic Optimization
 - Tools for Information Handling
 - Dual Effect Free Stochastic Optimization
 - Dual Effect for Stochastic Optimal Control Problems

Problem Statement

(1)

We now consider a **stochastic optimal control** problem defined on $\{0, \dots, T\}$. Measurability is defined w.r.t. **partition fields**, so that the set Ω is equipped with a π -field \mathcal{G} .

- The **noise** $\mathbf{W} = (\mathbf{W}_0, \dots, \mathbf{W}_T) : \Omega \rightarrow \mathbb{W}^{T+1}$ is made up of the sequence of noises at each time t .
- The **decision** $\mathbf{U} = (\mathbf{U}_0, \dots, \mathbf{U}_{T-1}) : \Omega \rightarrow \mathbb{U}^T$ is made up of the sequence of decisions at each time t , and the set of decisions is denoted by \mathcal{U}^T .
- An **information** \mathbf{Y}_t is available at each time t , and is defined by a function $h_t : \mathbb{U}^T \times \mathbb{W}^{T+1} \rightarrow \mathbb{Y}$:

$$\mathbf{Y}_t = h_t(\mathbf{U}, \mathbf{W}) .$$

The information constraints are gathered in the **admissible set**

$$\mathcal{U}^{\text{ad}} = \{ \mathbf{U} \in \mathcal{U}^T, \mathbf{U}_t \preceq \mathbf{Y}_t, t = 0, \dots, T-1 \} .$$

Problem Statement

(2)

We denote by $\perp_{\mathcal{U}^T}$ the set of **open-loop** controls: $\mathbf{U} \in \perp_{\mathcal{U}^T}$ if each decision variable \mathbf{U}_t is a **constant** mapping.

Assuming the **NOLDE** property at each $t = 0 \dots T-1$, we denote by $\zeta_t : \Omega \rightarrow \mathbb{Y}$ the mapping such that $\zeta_t(\omega) = h_t(u_0, \mathbf{W}(\omega))$ for any given $u_0 \in \mathbb{U}$.

- The **no dual effect** set \mathcal{U}^{nde} is defined as

$$\mathcal{U}^{\text{nde}} = \{ \mathbf{U} \in \mathcal{U}^{\text{ad}}, \quad h_t(\mathbf{U}, \mathbf{W}) \equiv \zeta_t, \quad t = 0, \dots, T-1 \}.$$

- The **fixed information** set \mathcal{U}^{ζ} is defined as

$$\mathcal{U}^{\zeta} = \{ \mathbf{U} \in \mathcal{U}^T, \quad \mathbf{U}_t \preceq \zeta_t, \quad t = 0, \dots, T-1 \}.$$

Question: does $\mathcal{U}^{\text{nde}} = \mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta}$ still holds?

Precedence and Memory Relations

- 1 **Precedence binary relation.** We denote by $[[t]]$ the **smallest** set of time stages $\tau \in \{0, \dots, T-1\}$, such that the mapping h_t functionally **depends** on u_τ , and we introduce the notation

$$\tau \mathfrak{P} t \iff \tau \in [[t]] .$$

Otherwise stated, $\tau \mathfrak{P} t$ means that the decision variable at time τ **influences** the information variable at time t .

- 2 **Memory binary relation.** We denote by $\langle\langle t \rangle\rangle$ the **greatest** set of time stages $\tau \in \{0, \dots, T-1\}$, such that $h_\tau \preceq h_t$ (these mappings are defined on $\mathbb{U}^T \times \mathbb{W}^{T+1}$), and we introduce the notation

$$\tau \mathcal{M} t \iff \tau \in \langle\langle t \rangle\rangle .$$

Otherwise stated, $\tau \mathcal{M} t$ means that the information available at time τ is **remembered** at time t .

A Meaningful Inclusion

Definition

We say that the **precedence binary relation** \mathfrak{P} is **included** in the **memory binary relation** \mathfrak{M} if

$$\tau \in [[t]] \implies \tau \in \langle\langle t \rangle\rangle \quad \forall (\tau, t) \in \{0, \dots, T-1\}^2.$$

We denote this property by $\mathfrak{P} \subset \mathfrak{M}$. It is equivalent to:

$$[[t]] \subset \langle\langle t \rangle\rangle \quad \forall t \in \{0, \dots, T-1\}.$$

This property means that if a “agent” τ influences another “agent” t , then the information of “agent” τ is available to “agent” t . From an intuitive point of view, agent τ has **no reason** to influence agent t in order to **transmit information** because agent t already knows the information of agent τ : there is **no need of dual effect**.

Main Theorem

Theorem

Let us assume that *no open-loop dual effect* holds true and that the precedence binary relation \mathfrak{P} is included in the memory binary relation \mathfrak{M} . Then

$$\mathcal{U}^{\text{nde}} = \mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta}.$$

Sketch of proof.

- ① $\mathcal{U}^{\text{nde}} \subset \mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta}$: obvious.
- ② $\mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta} \subset \mathcal{U}^{\text{nde}}$: let $\mathbf{U} \in \mathcal{U}^{\text{ad}} \cap \mathcal{U}^{\zeta}$.
 - Assume $h_t(\mathbf{U}, \mathbf{W})(\omega) = h_t(\mathbf{U}, \mathbf{W})(\omega')$; then it also holds true for any $\tau \in \langle \langle t \rangle \rangle$, so that $\mathbf{U}(\omega) = \mathbf{U}(\omega')$ for any $\tau \in \llbracket t \rrbracket$ and $\zeta_t(\omega) = \zeta_t(\omega')$; hence $\zeta_t \preceq h_t(\mathbf{U}, \mathbf{W})$.
 - Assume $\zeta_t(\omega) = \zeta_t(\omega')$; hence $h_t(\mathbf{U}, \mathbf{W}) \preceq \zeta_t$. □

Application to a More Specific Problem

(1)

We consider the **causal Decision-Hazard** information structure:

$$Y_t = h_t(U_0, \dots, U_{t-1}, W_0, \dots, W_t),$$

and we moreover assume **perfect memory**:

$$h_\tau \preceq h_t \quad \forall \tau \leq t.$$

Then we have the two following properties:

- ① $[[t]] \subset \{0, \dots, t-1\},$
- ② $\langle\langle t \rangle\rangle \supset \{0, \dots, t\},$

so that the precedence relation is **included** in the memory relation.
Assuming the **NOLDE** property, the last theorem applies.

Remark. The perfect memory property, defined on $\mathbb{U}^T \times \mathbb{W}^{T+1}$, means that

$$h_t(u, w) = h_t(u', w') \Rightarrow h_\tau(u, w) = h_\tau(u', w') \quad \forall \tau \leq t.$$

It is **far stronger** than some kind of “open-loop perfect memory”.

Application to a More Specific Problem

(2)

In this specific case, we obtain the much better following result.

Theorem

Assume that both the **NOLDE** and the **perfect memory** properties hold true for the information structure under consideration. Then we have that

$$\mathcal{U}^{\text{nde}} = \mathcal{U}^{\text{ad}} = \mathcal{U}^{\zeta}.$$

Sketch of proof. The proof is done by induction on the two sets:

$$\mathcal{U}_t^{\text{ad}} = \{ \mathbf{U} \in \mathcal{U}^T, \mathbf{U}_\tau \preceq \mathbf{Y}_\tau \forall \tau \leq t \}, \mathcal{U}_t^{\zeta} = \{ \mathbf{U} \in \mathcal{U}^T, \mathbf{U}_\tau \preceq \zeta_\tau \forall \tau \leq t \}.$$

- It is obvious that $\mathcal{U}_0^{\text{ad}} = \mathcal{U}_0^{\zeta}$.
- Assuming that $\mathcal{U}_\tau^{\text{ad}} = \mathcal{U}_\tau^{\zeta} \forall \tau \leq t$, one can prove that $\mathcal{U}_{t+1}^{\text{ad}} = \mathcal{U}_{t+1}^{\zeta}$.

Ultimately, we obtain $\mathcal{U}^{\text{ad}} = \mathcal{U}_{T-1}^{\text{ad}} = \mathcal{U}_{T-1}^{\zeta} = \mathcal{U}^{\zeta}$. □

Application to a More Specific Problem

(3)

As a conclusion, for a rather popular information structure, and assuming both **NOLDE** and **perfect memory** properties, we have:

- (a) $\mathcal{U}^{\text{ad}} = \mathcal{U}^{\text{nde}}$. Every **admissible** decision variable belongs to the **no dual effet** set, so that there is no optimality loss to restrict the optimization process to \mathcal{U}^{nde} .
- (b) $\mathcal{U}^{\zeta} = \mathcal{U}^{\text{nde}}$ every decision variable measurable w.r.t. ζ belongs to the **no dual effet** set, so that the original problem can be solved using a **fixed information** structure.

Example. Consider the following **additive** information structure:

$$h_t(u_0, \dots, u_{t-1}, w_0, \dots, w_t) = h_{1,t}(u_0, \dots, u_{t-1}) + h_{2,t}(w_0, \dots, w_t).$$

It always exhibits the **NOLDE** property. Assuming **perfect memory**, the previous theorem applies, so that we are in a good position to numerically solve the stochastic optimization problem.