

Neural Network Based Model Predictive Control for an Autonomous Vehicle - An Architecture Analysis

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Introduction

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 - ▶ Motivating application
 - ▶ Supervised Learning
 - ▶ Reinforcement Learning
 - ▶ Tests and Results
 - ▶ Conclusion

Introduction

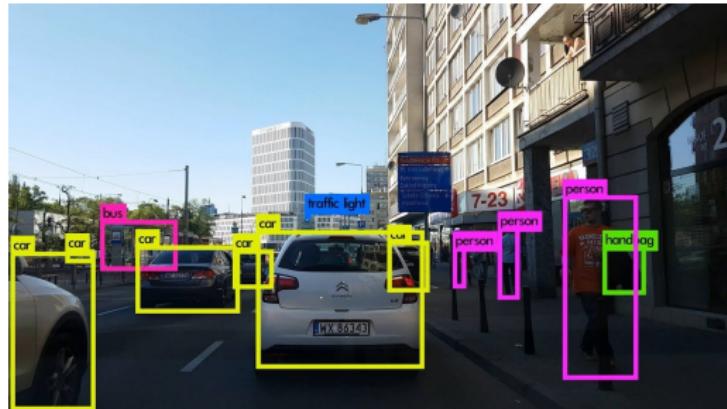


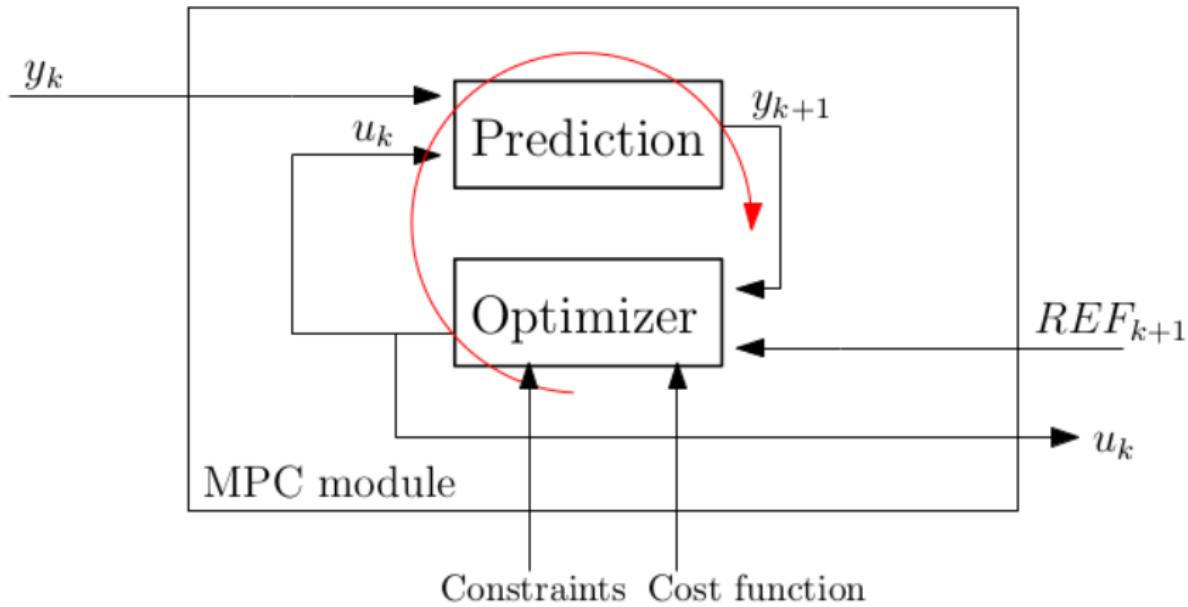
Figure: Image credits: Karol Majek. - Yolo project



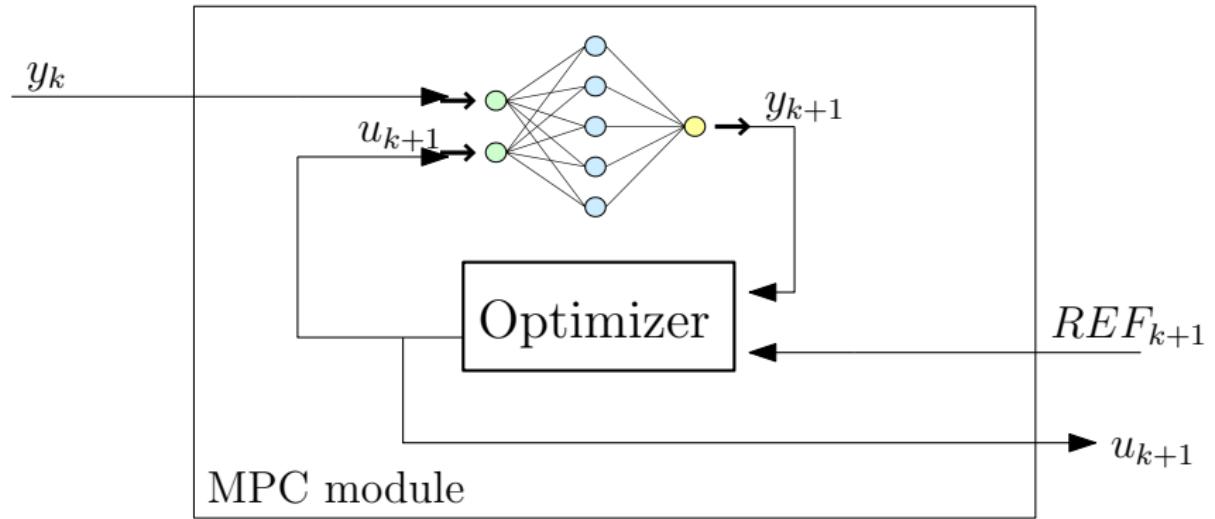
LX

Figure: Cruise control symbol

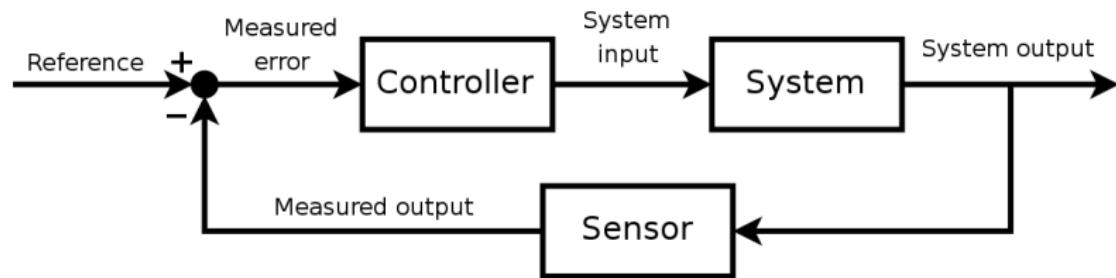
Introduction



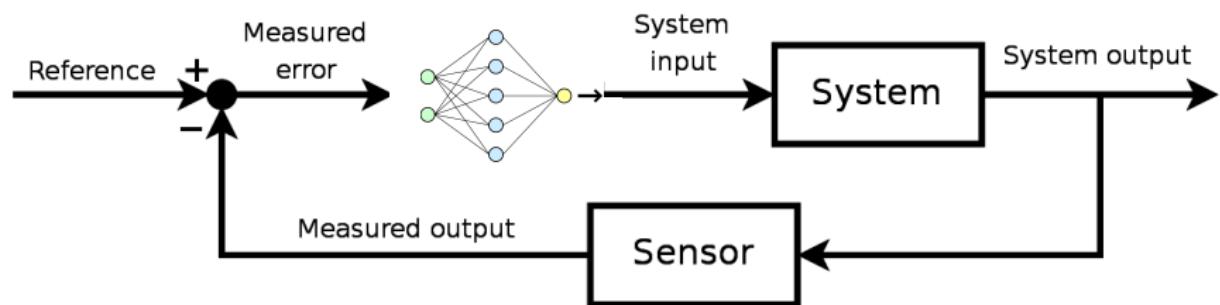
Introduction



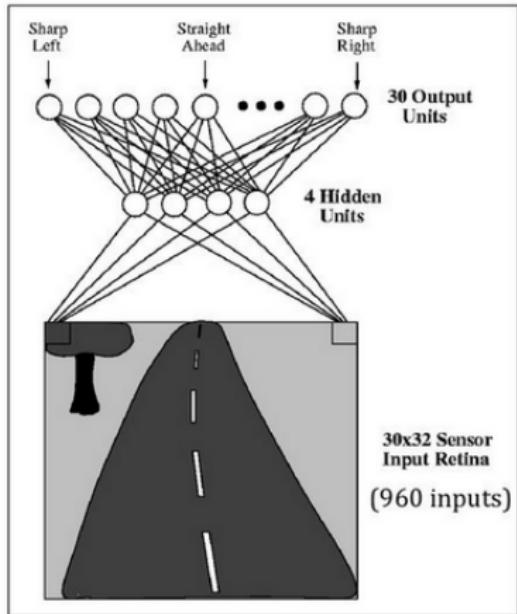
Introduction



Introduction



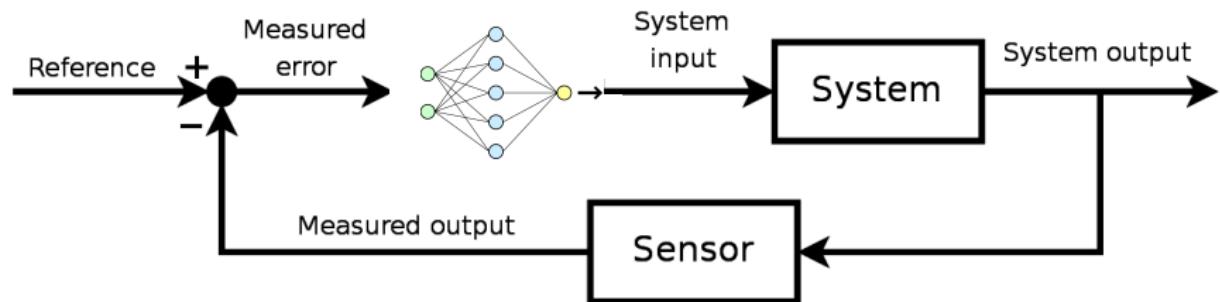
Introduction



- ALVINN learned to steer by *observing a human driver*
- Multiple networks for different roads (e.g. dirt road, two-lane road, highway (up to 70mph!))

Figure: Image credits: Pormelau. - ALVINN project

Introduction



Introduction

Objectives:

- ▶ Replace a classical controller for a neural network on the control loop of autonomous systems.
- ▶ Assure the stability and precision of neural controllers.

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- ▶ Replace the classical controller for a neural network on the control loop of autonomous systems.
- ▶ Assure the stability and precision of neural controllers.
- ▶ **Optimize the neural controller architecture to enable an online verification.**

Introduction

Objectives:

- ▶ Replace the classical controller for a neural network on the control loop of autonomous systems.
 - ▶ Supervised learning
 - ▶ Reinforcement learning

What is the simplest architecture we can have and how it affects the network's performance?

Motivating application

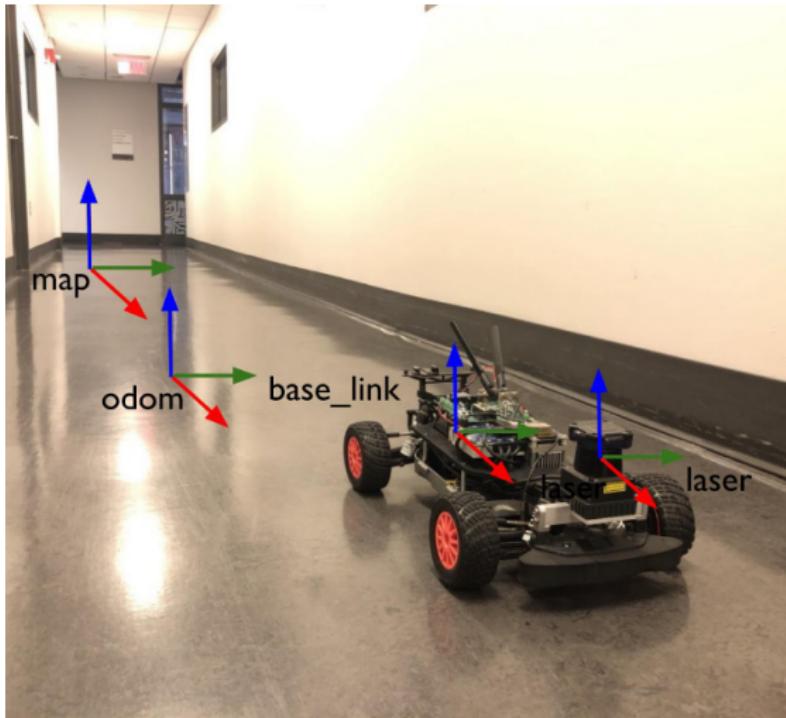


Figure: Image credits: F1tenth competition

Motivating application

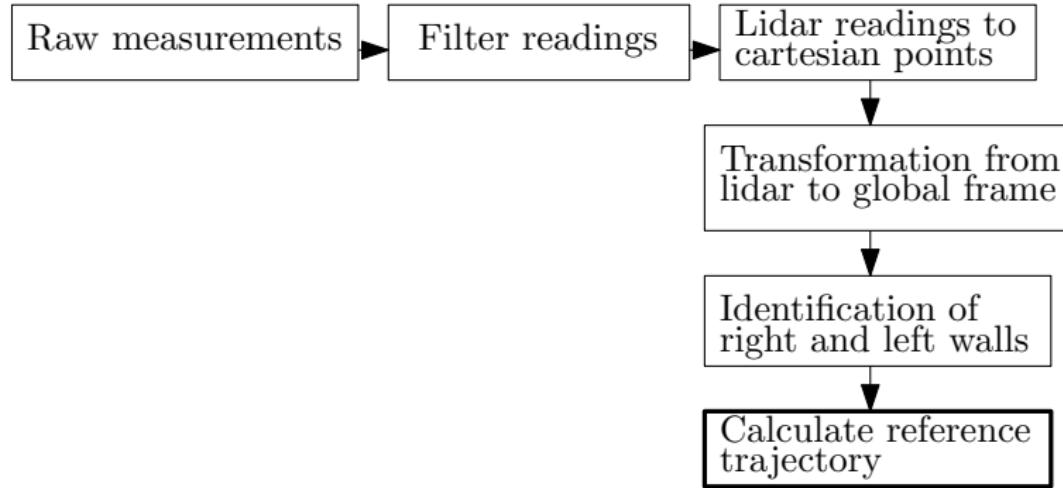


Figure: Image credits: F1tenth competition

Motivating application

$X_{R|W}^k = \begin{bmatrix} x_{R|W}^k & y_{R|W}^k & \theta_{R|W}^k & v_{R|W}^k \end{bmatrix}$ - state vector.

$$v_{R|W}^{k+1} = v_{R|W}^k = v_{R|W}, \text{ for } k = 0, 1, \dots, T-1.$$

$$X_{R|W}^{k+1} = \begin{bmatrix} x_{R|W}^k + v_{R|W} \cos(\theta_{R|W}^k) dt \\ y_{R|W}^k + v_{R|W} \sin(\theta_{R|W}^k) dt \\ \theta_{R|W}^k + v_{R|W} * \sin(\delta) / l_f * dt \\ 0 \end{bmatrix}$$

l_f - constant that represents the distance from the vehicle's front to its gravity center .

δ - control command, the desired steering angle.

Supervised Learning

Learning with labels.

Expert : Model Predictive Control (MPC)

- ▶ MPC problem - high complexity, not suitable for embedded systems

Explicit MPC approach:

- ▶ Assumes the MPC problem is Linear Quadratic Problem (LQR).
- ▶ Pre-calculates a Continuous Piece-wise Affine Solution. (CPWA)

Advantages of approximating the MPC problem with a neural network:

- ▶ Neural networks can represent optimization problems of different sizes.
- ▶ Neural networks can represent non linear problems with different complexities.

Supervised Learning

- ▶ Feed -Forward Neural Networks,
- ▶ Fully connected,
- ▶ One continuous output - Linear regression problem,
- ▶ Scaled tanh on the output.
- ▶ Backpropagation

$$J = \frac{1}{M} \sum_{m=0}^M [(u_{NN}^m - u_{MPC}^m)^2]$$

Supervised Learning - Training dataset

Dataset1:

- ▶ Straight trajectories

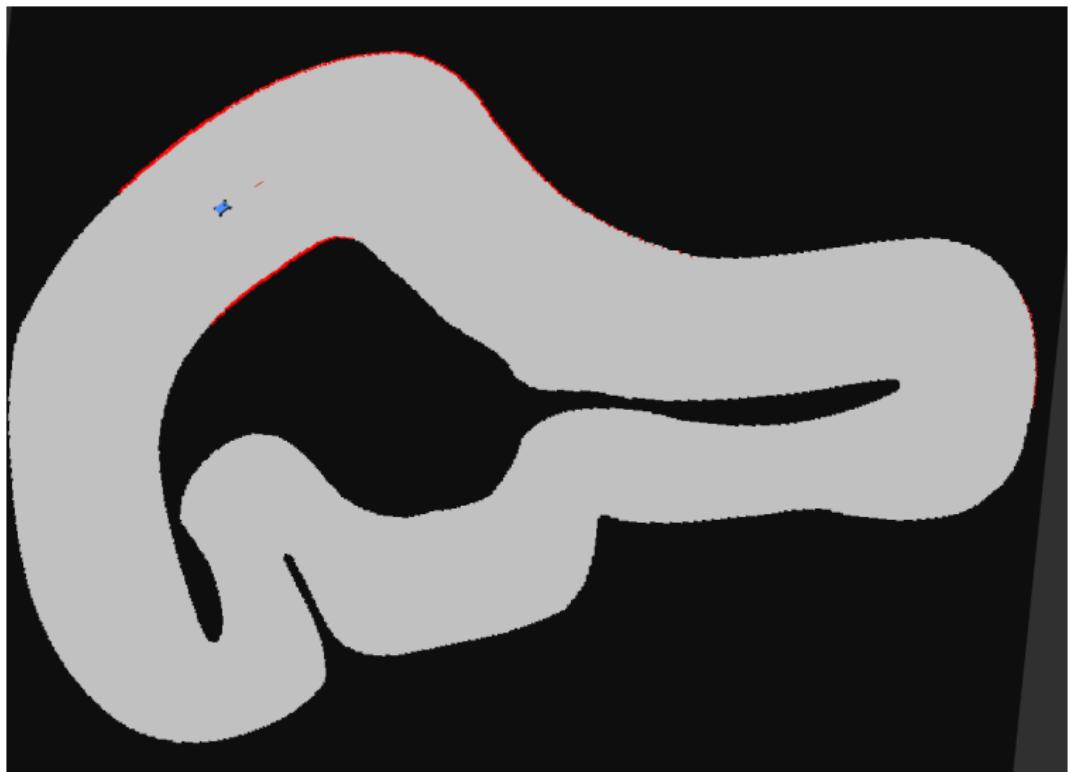
Dataset2:

- ▶ Straight trajectories
- ▶ Sinusoidal trajectories, $f = f_0$
- ▶ Sinusoidal trajectories , $f = 2f_0$

Dataset3:

- ▶ Straight trajectories
- ▶ Sinusoidal trajectories, $f = f_0$
- ▶ Sinusoidal trajectories , $f = 2f_0$
- ▶ Spiral trajectories

Supervised Learning - Validation dataset



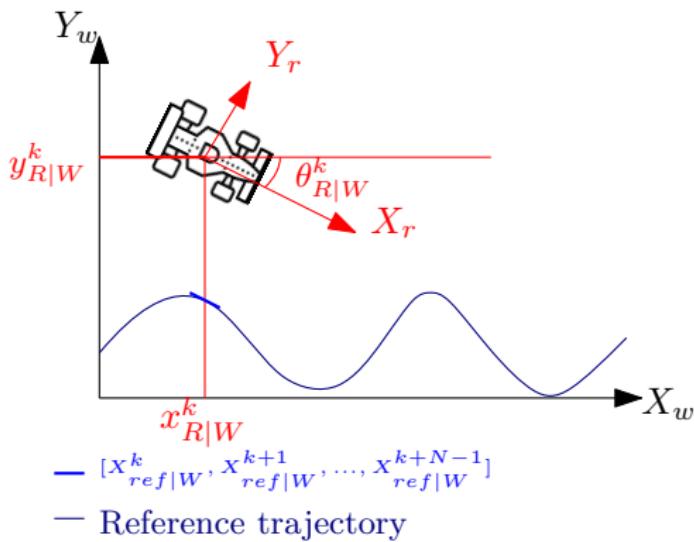
Supervised Learning

- ▶ **Inputs**
- ▶ Network's architecture
 - ▶ Number hidden layers
 - ▶ Number of neurons per layer
- ▶ Activation function

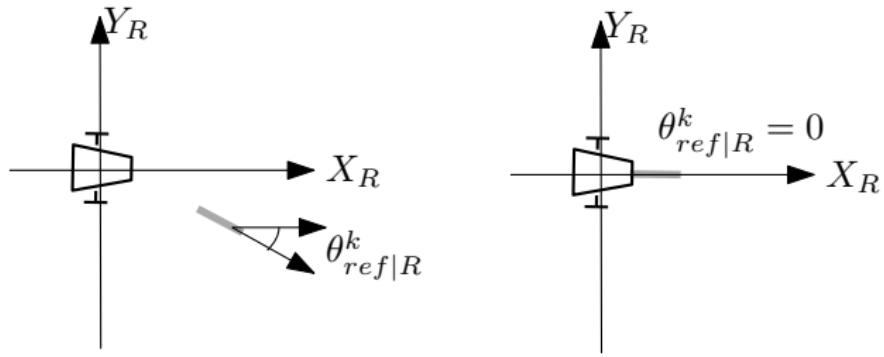
Supervised Learning - Inputs

$$inputs_{MPC}^k = \begin{bmatrix} X_{R|W}^k & Y_{ref|W}^k & \dots & Y_{ref|W}^{k+N-1} \end{bmatrix},$$

$$Y_{R|W}^k = \begin{bmatrix} x_{R|W}^k & y_{R|W}^k \end{bmatrix}$$

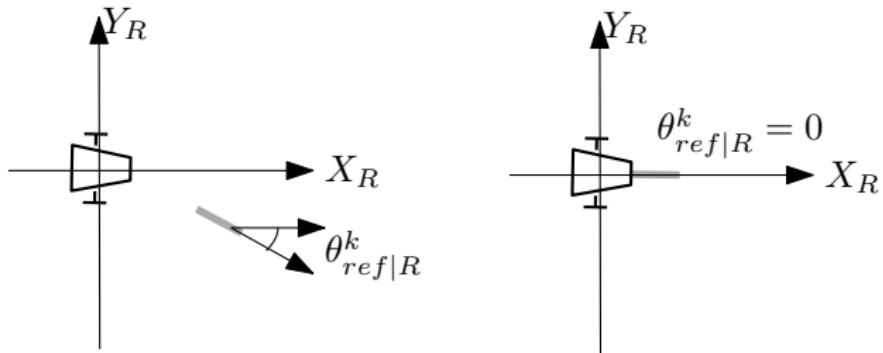


Supervised Learning - Inputs



— Reference trajectory with N points

Supervised Learning - Inputs

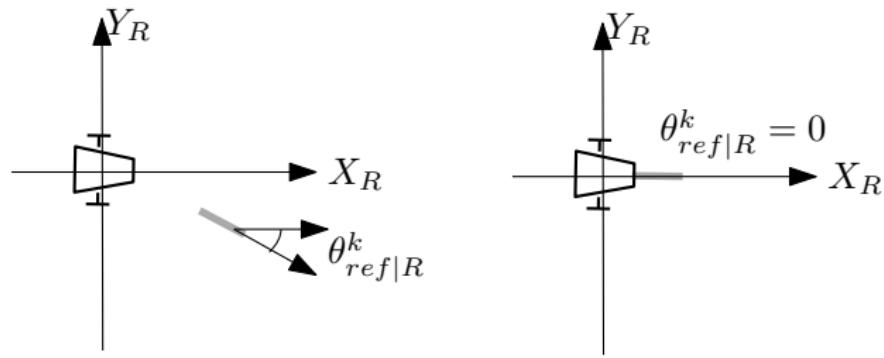


— Reference trajectory with N points

$$inputs_{NN3}^k = \begin{bmatrix} Y_{ref|R}^k & \theta_{ref|R}^k \end{bmatrix}$$

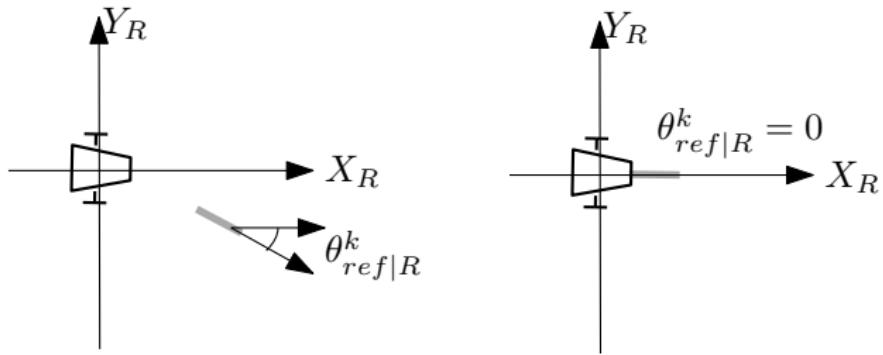
$$\text{where, } Y_{ref|R}^k = \begin{bmatrix} x_{ref|R}^k & y_{ref|R}^k \end{bmatrix}$$

Supervised Learning - Inputs



$$inputs_{NNN+1}^k = inputs_{NN21}^k = \begin{bmatrix} y_{ref|R}^k & \dots & y_{ref|R}^{k+N} & \theta_{ref|R}^k \end{bmatrix}$$

Supervised Learning - Inputs



— Reference trajectory with N points

$$inputs_{NN2N}^k = inputs_{NN40}^k = [Y_{ref|R}^k \dots Y_{ref|R}^{k+N}]$$

$$\text{where, } Y_{ref|R}^k = [x_{ref|R}^k \quad y_{ref|R}^k]$$

Supervised Learning

- ▶ Inputs
- ▶ **Network's architecture**
 - ▶ Number hidden layers
 - ▶ Number of neurons per layer
- ▶ Activation function

Supervised Learning

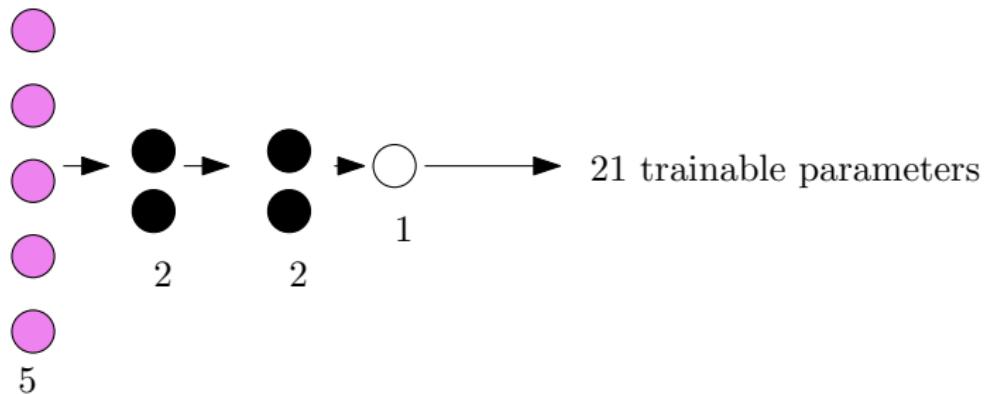
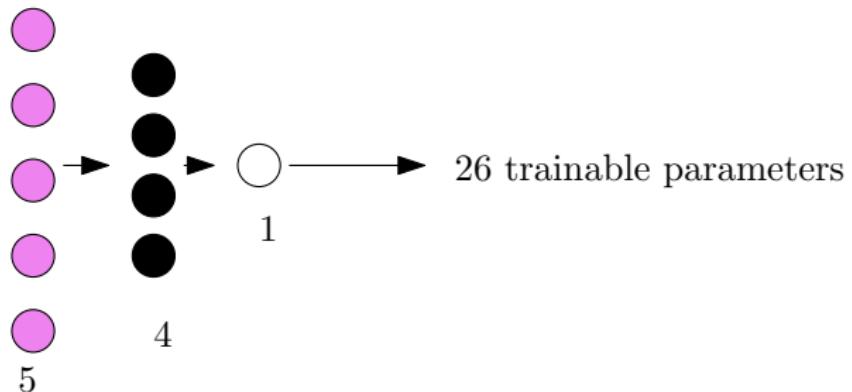
$$output_1 = a_1(W_1 * inputs_{NN} + b_1),$$

$$output_2 = a_2(W_2 * output_1 + b_2),$$

:

$$output_{NN} = a_{n_h+1}(W_{n_h+1} * output_{n_h} + b_{n_h+1})$$

Supervised Learning

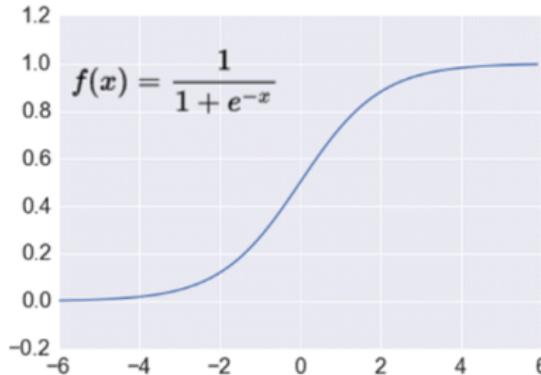


Supervised Learning

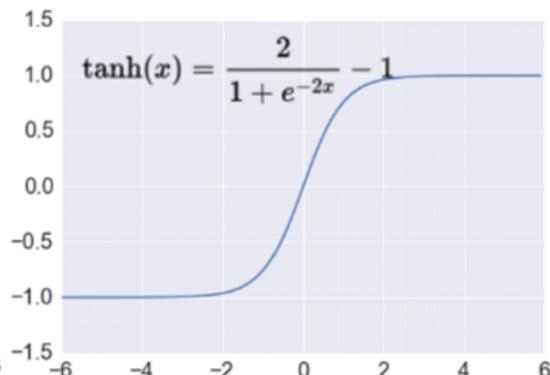
- ▶ Inputs
- ▶ Network's architecture
 - ▶ Number hidden layers
 - ▶ Number of neurons per layer
- ▶ **Activation function**

Supervised Learning

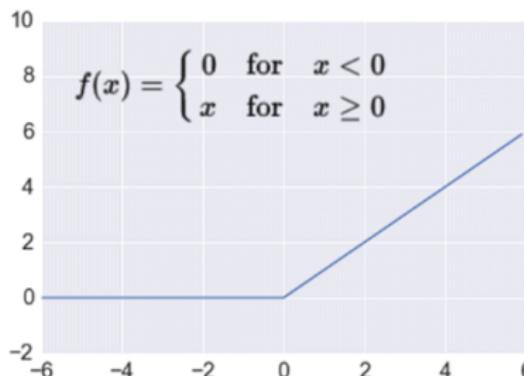
Sigmoid



TanH



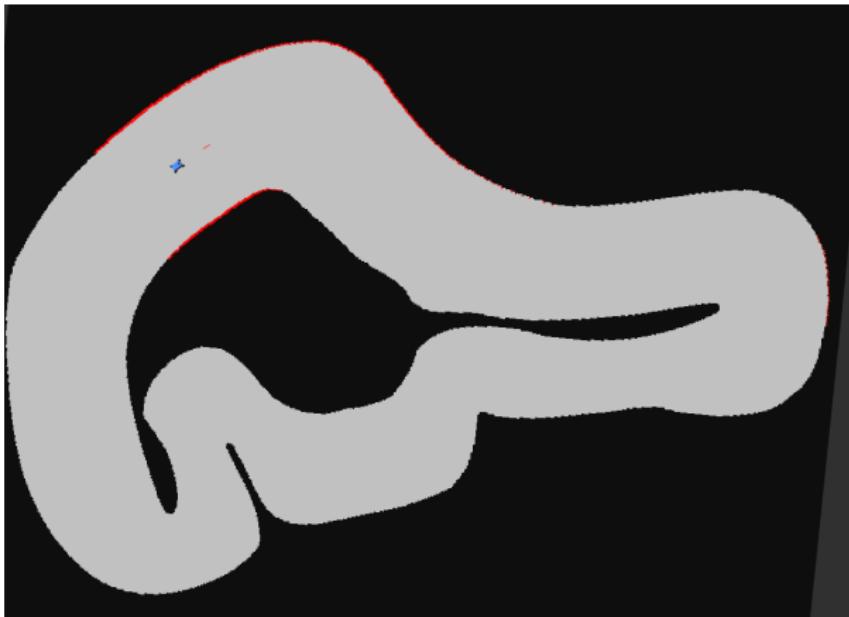
ReLU



Reinforcement Learning

- ▶ Deep Deterministic Policy Gradient(DDPG)
- ▶ Could not obtain a good performance with small structures.

Tests and Results



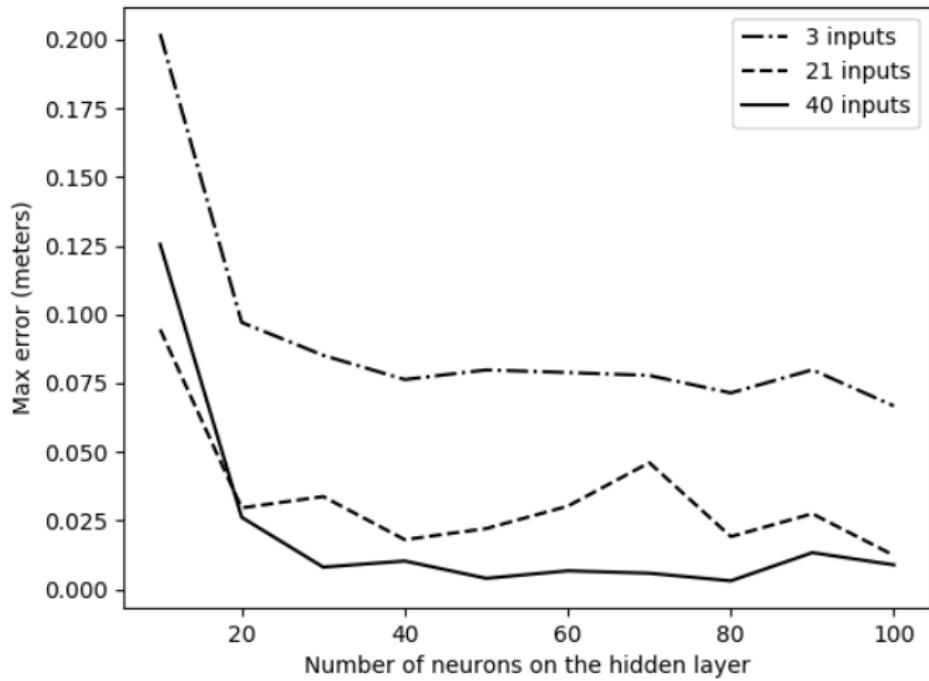
$$J_k = (u_{NN}^m - u_{MPC}^m)^2$$

TEX

Tests and Results

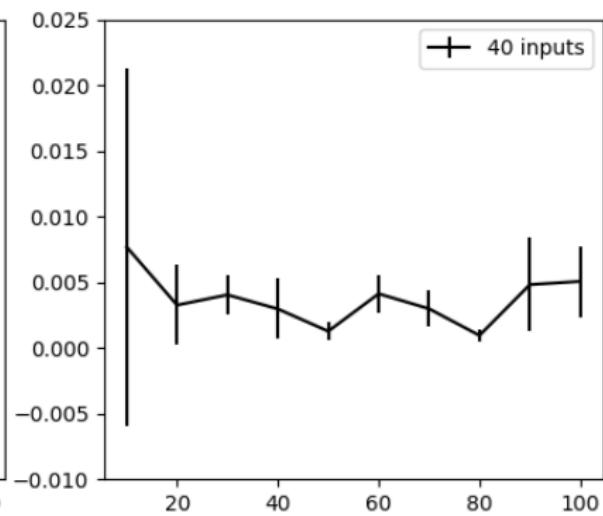
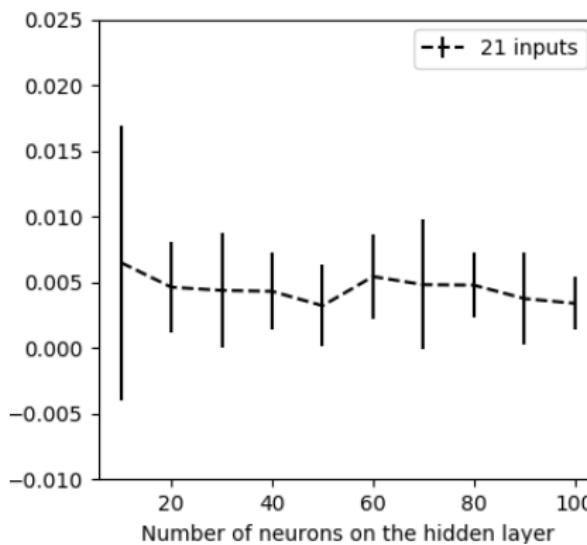
- ▶ Inputs : 3,21,40
- ▶ Hidden layer : 1
- ▶ Number of neurons on the hidden layer : 10::10::100
- ▶ Activation function on the hidden layer : relu
- ▶ Activation function on the output layer : tanh

Tests and Results



Tests and Results

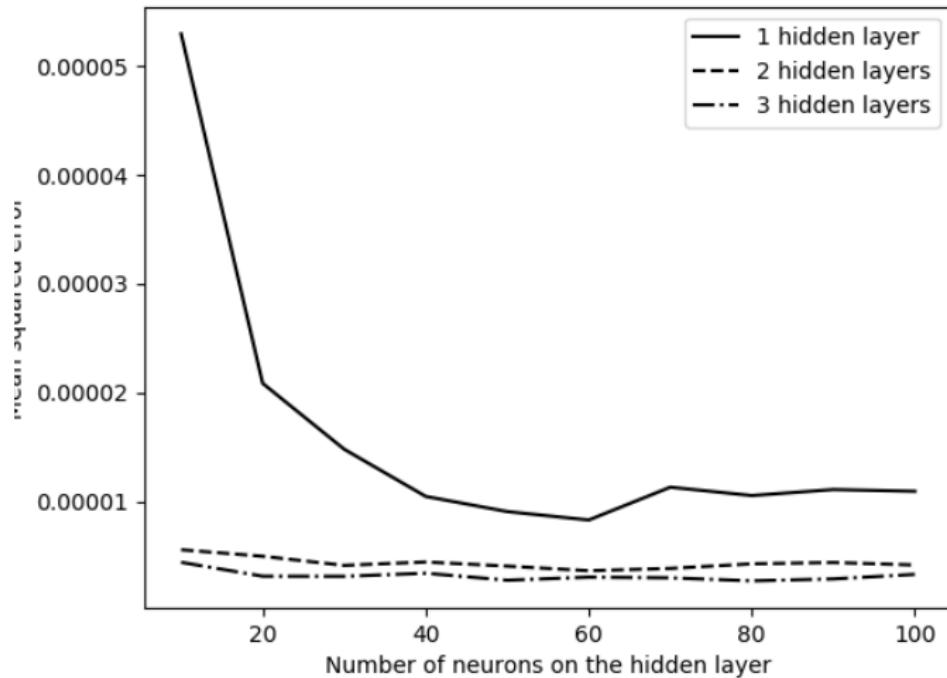
Mean error (meters)



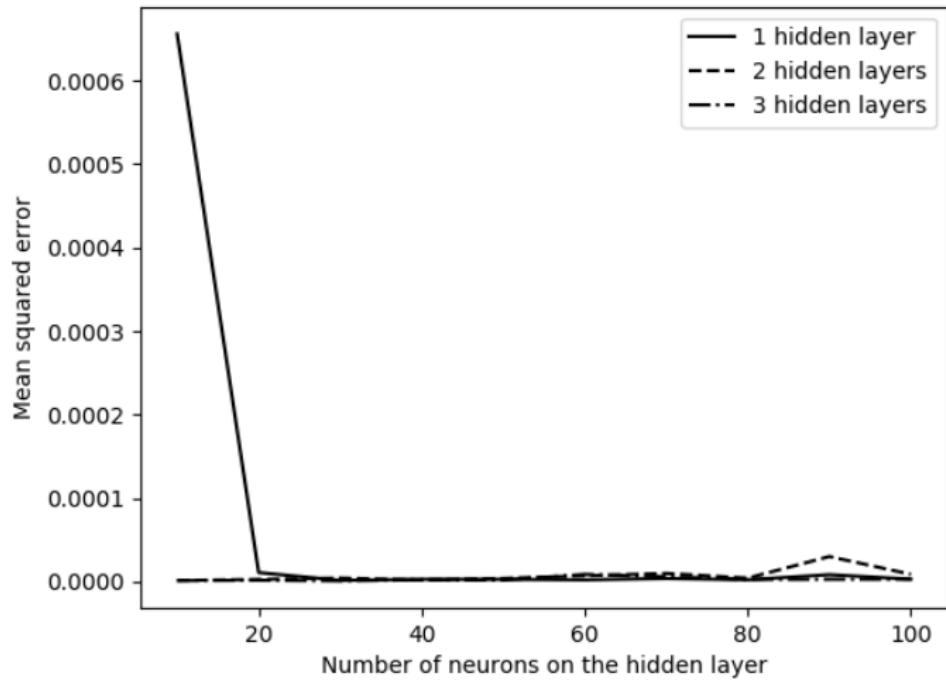
Tests and Results

- ▶ Inputs : 40
- ▶ Hidden layer : 1,2,3
- ▶ Number of neurons on the hidden layers : 10::10::100
- ▶ Activation function on the hidden layer : relu
- ▶ Activation function on the output layer : tanh

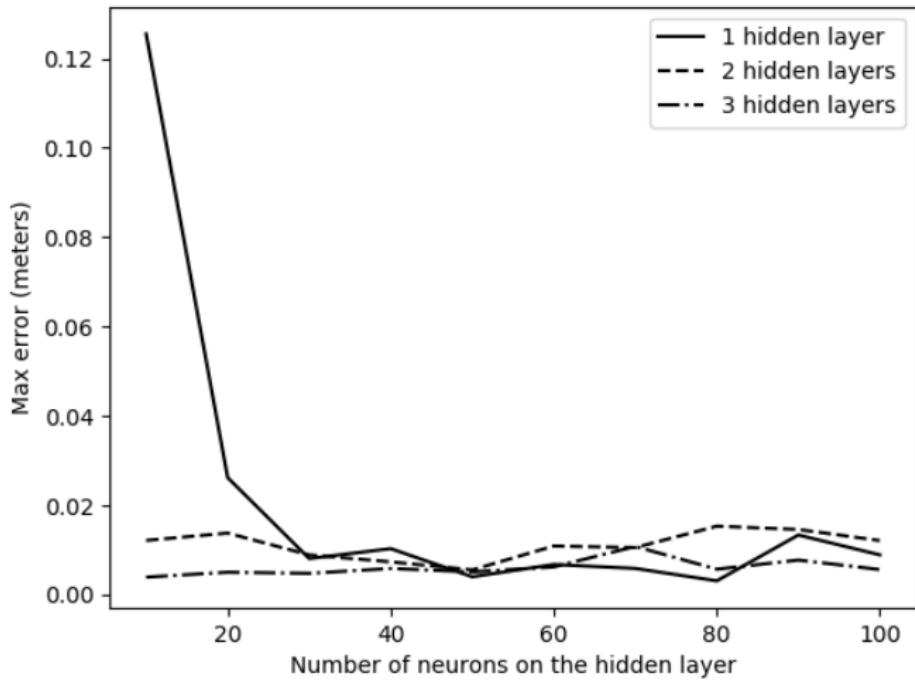
Tests and Results



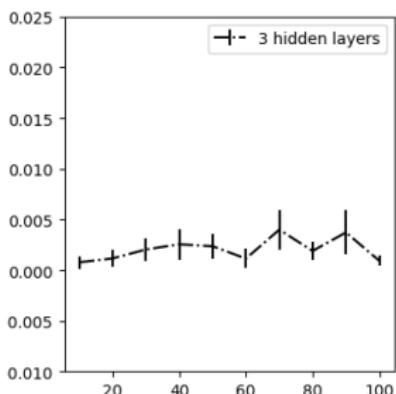
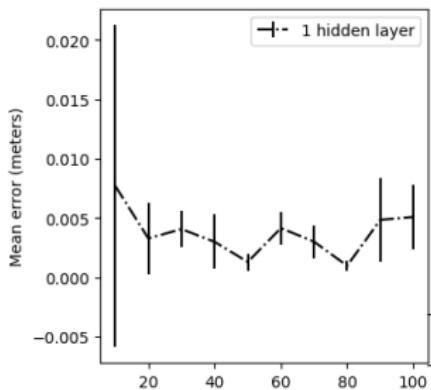
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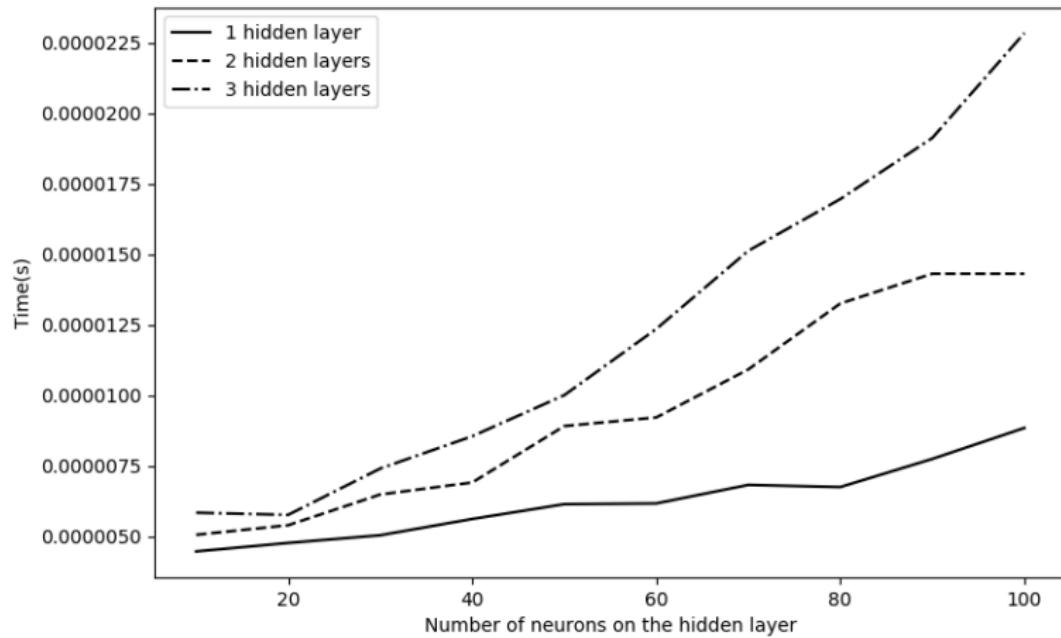
Tests and Results



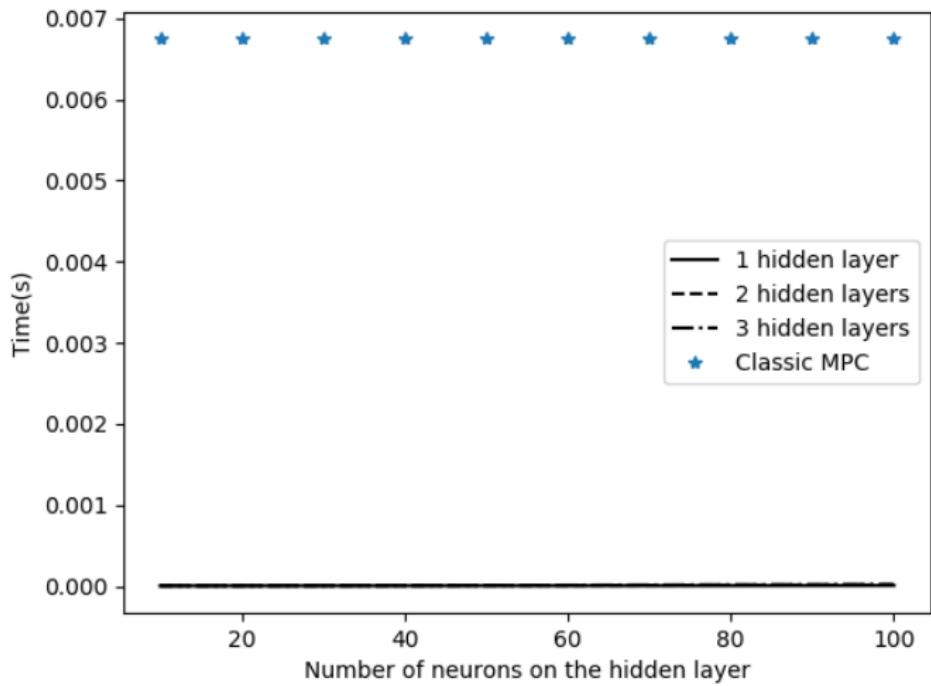
Tests and Results



Tests and Results



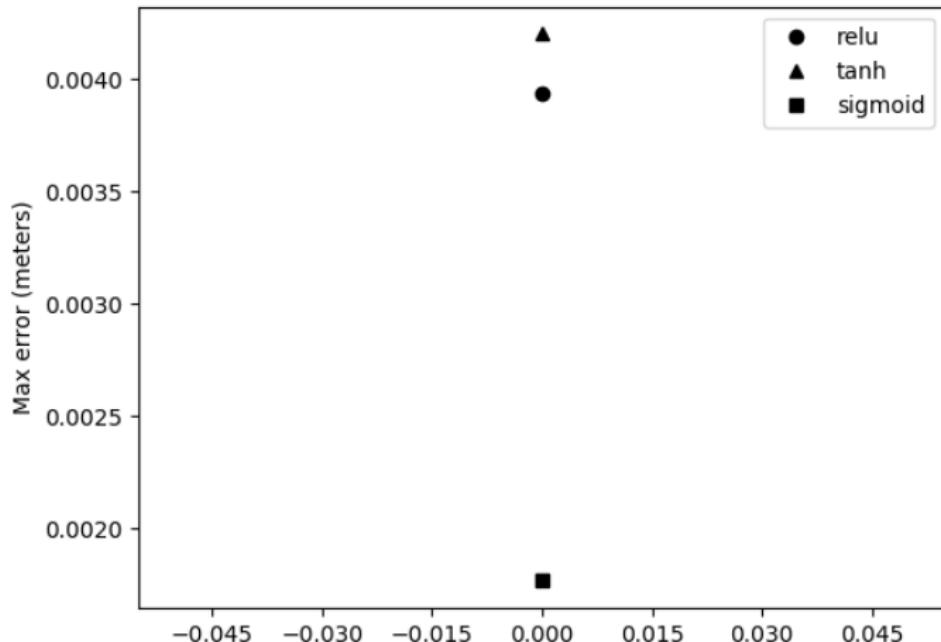
Tests and Results



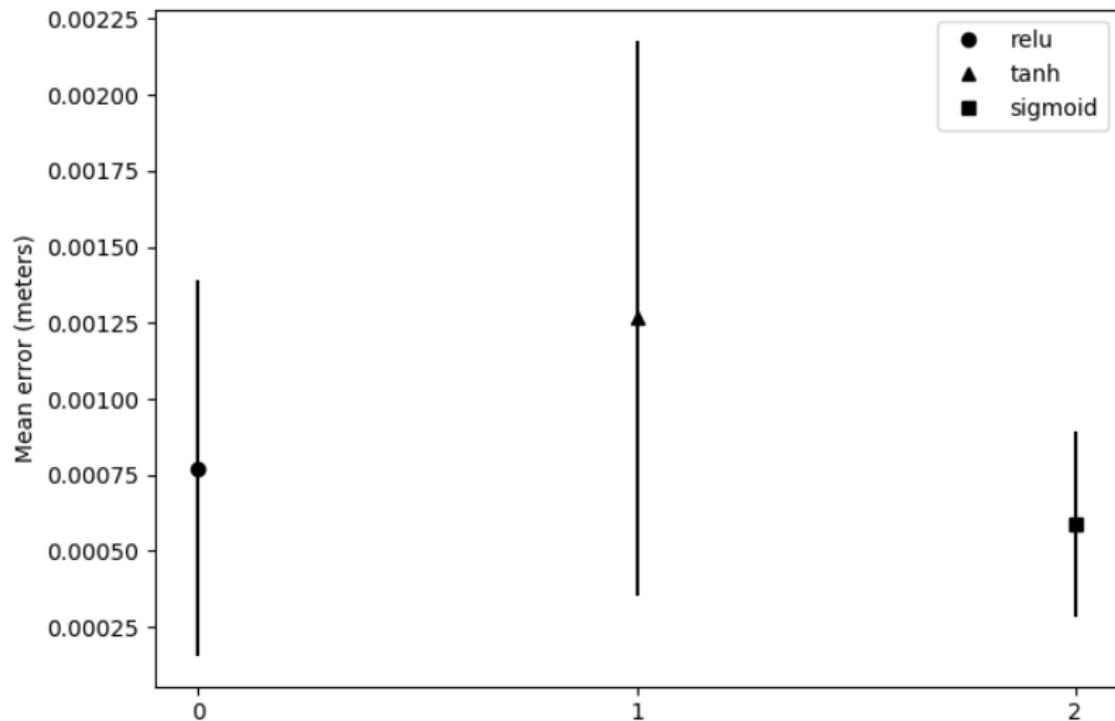
Tests and Results

- ▶ Inputs : 40
- ▶ Hidden layer : 3
- ▶ Number of neurons on the hidden layers :10
- ▶ Activation function on the hidden layer : relu,sigmoid,tanh
- ▶ Activation function on the output layer : tanh

Tests and Results



Tests and Results



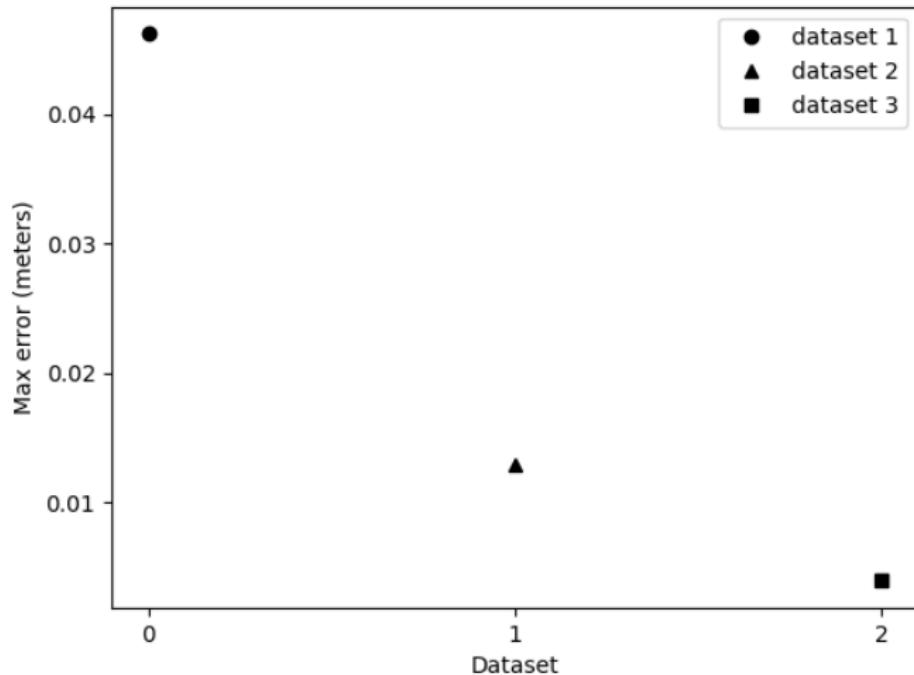
Tests and Results

- ▶ Inputs : 40
- ▶ Hidden layer : 3
- ▶ Number of neurons on the hidden layers :10
- ▶ Activation function on the hidden layer : sigmoid
- ▶ Activation function on the output layer : tanh

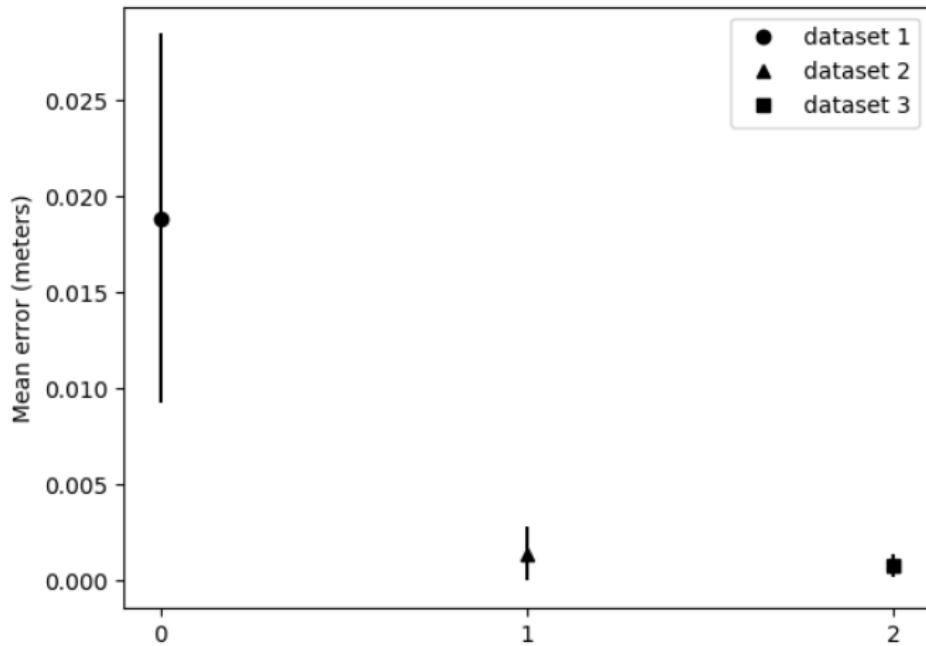
Tests and Results

- ▶ Inputs : 40
- ▶ Hidden layer : 3
- ▶ Number of neurons on the hidden layers :10
- ▶ Activation function on the hidden layer : sigmoid
- ▶ Activation function on the output layer : tanh
- ▶ dataset : 0,1,2

Tests and Results



Tests and Results



Conclusion

Future work :

- ▶ Non constant speed
- ▶ Apply the neural controller to the real f1tenth competition vehicle.
- ▶ Implement the online verification.

Thank you for your attention