| First name | Last name | Degree |
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Master 2 - IP Paris \& Univ. Paris Saclay
Image Mining Exam - October 2021

## 1 - Convolution Kernels

Look at the following 2 d convolution kernels, try to interpret them mathematically (i.e. what measure are they supposed to estimate when they are applied on an image), and say what is their expected effect on the image. The origin of the kernel appears in bold.
\(\left.\left.$$
\begin{array}{|c}\hline \frac{1}{4}\left(\begin{array}{ccccc}1 & 1 & 0 & 0 & 0 \\
1 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & \mathbf{0}\end{array}\right)\end{array}
$$\left|\left($$
\begin{array}{ccc}-1 & 0 & 1 \\
-4 & 0 & 4 \\
-6 & \mathbf{0} & 6 \\
-4 & 0 & 4 \\
-1 & 0 & 1\end{array}
$$\right)\right| $$
\begin{array}{ccc}1 & 1 & 1 \\
-2 & -\mathbf{2} & -2 \\
1 & 1 & 1\end{array}
$$\right) \left\lvert\, \begin{array}{ccccc|}2 \& 2 \& 2 \& 2 \& 2 <br>
2 \& -1 \& -1 \& -1 \& 2 <br>
2 \& -1 \& -\mathbf{2 4} \& -1 \& 2 <br>
2 \& -1 \& -1 \& -1 \& 2 <br>

2 \& 2 \& 2 \& 2 \& 2\end{array}\right.\right) |\)| (d) |
| :---: |
| (a) |

## Reply:

(a) The sum of the kernel is 1, with only positive values, it is a smoothing kernel that computes the average values of the 4 pixels located at (4,4) steps at the top-left of the current pixel. The resulting image must then look both blurred and shifted to the bottom-right.
(b) The sum of the kernel is 0, it is vertically symmetric and horizontally antisymmetric. It is a composition of a (first order) horizontal derivating kernel, and a vertical smoothing kernel which is a $5 \times 1$ approximation of the Gaussian kernel based on the binomial coefficients (Pascal triangle). So the convolution by this kernel estimates the horizontal component of the gradient vector. The resulting image must display large (positive or negative) values along the straight vertical contours.
(c) The kernel is symmetric, with zero sum and negative values along the horizontal axis. It is a composition of a (second order) vertical derivating kernel and a horizontal smoothing kernel which is a $1 \times 3$ box filter. So the convolution by this kernel estimates the second derivative with respect to the $y$ axis. The resulting image must produce sign changes around the horizontal contours.
(d) The kernel is symmetric, with zero sum, negative values in the centre, and positive values in the periphery. It is an approximation of the Laplacian operator at the scale of $5 x 5$ pixels. The resulting image must produce sign changes around the contours, whatever their orientation.

## 2 - Image sub-sampling, Visual Aliasing and Multi-scale analysis

Define the operation of image sub-sampling, and the phenomenon of aliasing in images. Explain the rules of sub-sampling to obtain a multi-resolution representation (pyramid) of an image. What is the interest of multi-scale analysis (provide two examples)?

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Reply:
Sub-sampling is the process of reducing the number of samples (pixels) in an
image. If the image is not smoothed before being sub-sampled, artifact
structures can appear in the regions of highest frequency, due to spectrum
overlaps.
This phenomenon known as aliasing must be avoided while sub-sampling an image
to obtain an image pyramid. To do so, the image must be smoothed in order to
remove the highest frequencies and to respect the Shannon-Nyquist criterion
(sample frequency must be at least twice the highest frequency in the image).
The interest of multi-scale analysis is to be able to estimate any local
feature (contrast, orientation, curvature,...) relatively to different scales,
which is essential as long as the interest objects in the image may have
different sizes.
Multi-scale analysis appear in many cases in computer vision, e.g. to compute
scale-invariant image representations (corner points, contours,...) or by the
convolutional networks, where the intrinsic scale of a feature map, related
with the size of the receptive field, increase with the depth of the layer.
```


## 3 - Interest (salient) points in images

Interest (or salient) points in images are points that are expected to be easier to track from one image to the other. How can you characterise them in terms of appearance? Cite 2 examples of algorithm to detect them. What are the expected properties of a good detector?

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Reply:
Salient points must be easily distinguishable from their neighbourhood. Their
local geometry must then present some singularity: corner points, white or dark
spots, saddle points, junctions,...
Many algorithms exist to detect them, for example:
    - The determinant of the Hessian matrix (SURF, KAZE,...) can be used, as
        its local extrema correspond to points with two high (absolute) main
        curvatures }\mp@subsup{K}{1}{}\mathrm{ and K}\mp@subsup{K}{2}{}\mathrm{ . The case of 0 << K K < K correspond to white spots,
        K
    - The FAST detector selects corner points by finding pixels whose
        neighbourhood, represented by the discrete circle of radius 3 centred on
        the pixel, is such that there exists a long run of contiguous pixels
        whose values are all significantly higher or all significantly lower than
        the centre's value.
A good detector is expected to be sensitive (i.e. detect many points),
repeatable (i.e. detect the same points in different images whatever their
deformation), and efficient (i.e. fast to calculate).
```


## 4 - Neural networks

In the purpose to detect defaults in industrial textiles, a neural network has been trained to classify small ( $5 \times 5$ ) image patches into two classes (default / no default). The neural network is a multilayer perceptron (MLP) with 2 hidden layers, each one composed of 10 neurons. The input is a $5 \times 5$ graylevel image patch, and the output is a vector of dimension 2 . All activation functions are assumed to be ReLU. (1) Draw the network. (2) Write the function that relates the input to the output of the network. (3) Explain how this binary classifier can be used to detect defaults in large textile images.


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2- Let I\in\mathbb{R}}\mp@subsup{}{25}{\mathrm{ the input patch, }D\in\mp@subsup{\mathbb{R}}{}{2}}\mathrm{ the binary output. W}\mp@subsup{W}{i}{},\mp@subsup{W}{h}{}\mathrm{ and Wo are the
weight matrices, with sizes 10x25, 10x10 and 2x10 respectively. b i fl\mathbb{R}}\mp@subsup{}{10}{\prime}\mathrm{ ,
b}\mp@subsup{b}{h}{}\in\mp@subsup{\mathbb{R}}{}{10}\mathrm{ , and b}\mp@subsup{b}{0}{}\in\mp@subsup{\mathbb{R}}{}{2}\mathrm{ are the bias vectors.
The output is given by: D = SoftMax(ReLu( Wox ( }\mp@subsup{\textrm{X}}{2}{}+\mp@subsup{\textrm{b}}{0}{}))\mathrm{ ),
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3- On inference, one patch I is classified by l(I) = Arg Max D(I). For a large
textile image, there are many different solutions: the image can be sliced into
5x5 tiles, each one being classified as a whole, or each pixel can be
classified once according to the class of its 5x5 neighbourhood, or for more
robustness, each pixel can be multiply classified according to every patch it
belongs to, the label being set on a majority rule:
    l(x) = Maj {Arg Max D(I); x G Supp(I)}
```


## 5 - Aesthetic appraisal

In order to measure the role of smile in the assessment of the beauty of a portrait photo, several resources are available:

- a powerful multilayer deep neural network (DNN) (for instance INCEPTION or VGG)
- a general purpose image data base with 10 Million images (for instance ImageNet), indexed with 1000 labels of every day objects
- a data base with 100000 images dedicated to aesthetic appraisal of images, indexed with a level of beauty in the range [0,10] (for instance AVA)
- a set of 10000 portrait photos of people, some smiling, some not, without any additional information on this set.
You are asked to provide information about the role of a smile in the user's appraisal of beauty in a portrait. Suggest a protocole to derive this information. Comment the most difficult steps.

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Reply:
There is no exact solution in this question since several strategies may
drive to a correct solution (until we experiment it!).
The evaluation takes into account the clarity of the explanation and the
soundness of the arguments.
One of the "good solutions" could be the following :
    1) fine-tune a DNN trained with ImageNet to assess beauty by training
    the ultimate layers with AVA data-base = Network 1 (for instance with a
10 class output layer)
    2) fine tune another DNN trained with Image Net to discriminate a "level
of smile" with 80% of the images of the portrait database = Network 2
(for instance with a 4 class output : No smile, Faint Smile, Evident
smile, Hilarious smile
    3) process in parallel the 20% of the unprocessed portraits images with
N1 and N2
    4) look for a possible statistical dependency between the 2 notes given
by N1 and N2 for each image.
    Another solution could be
        1) to fine-tune a general purpose network to detect smiles, (for
        instance as a subclass of "portrait" which is a subclass of
        "persons")
        2) then to use it to filter AVA to select the only images with
        portraits
    3) detect some subclasses to evaluate a "level of smile" either in the
        first or in the second network.
    4) From the filtered AVA data base and the "level of smile" note,
        compute the relationship between "level of smile" and "beauty" may
        be deduced by regressing the given notes.
```


## 6 - Remote sensing and satellite imaging

1 - For the 2024 Olympic games, the French government intend to have a permanent survey of the Stade de France, with a static camera in the visible range on a geostationary satellite.
The required resolution on the ground is 1 meter, the best available technology provides sensors with a pixel size of 1 micrometer.
The optical system being diffraction limited, what should be the diameter of the camera lens on board the satellite?
$\square 1$ meter
$\square 3$ meters
囚́ 15 meters
$\square 75$ meters
ㅁ 180 meters
2 - Burj Khalifa tower in Dubaï is located on the sea side. Its height is approximately 800 meters. On a SPOT 6 satellite vertical image (with resolution 1.5 meters per pixel), it appears not in the center of the image, but 24 km on the East. After a projection of the image on the reference sea level plane, the tower appears slanted. How many pixels separate the foot and the top of the tower? $\square 0.3$ pixels $\quad \square 3$ pixels $\square 10$ pixels ब 16 pixels $\square 32$ pixels $\square 164$ pixels $\square 340$ pixels

3 - Detecting agricultural crops from texture measurements, which satellites seem likely to provide useful information for the following cultures:

|  | Lettuce or Carrot | Maize <br> or Corn | Vineyards | Dense orchards of cherry trees or apple trees | Sparse orchards of olive trees |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Very High Resolution ( $<1$ meter) |  | X | $x$ | $x$ |  |
| High Resolution (1 to 5 meters) |  |  | $x$ |  |  |
| Middle Resolution (5 to 30 meters) |  |  |  | X | $x$ |
| Low Resolution (> 30 meters) |  |  |  |  |  |

Technical data to be used if needed:

- Orbiting polar orbit, 15 revolution/day, altitude $=800 \mathrm{~km}$, speed wrt Earth $=3000 \mathrm{~km} / \mathrm{h}$, optical range: visible = 1 micrometer
- Geostationary : equatorial orbit, speed wrt Earth $=0$, altitude $=14000 \mathrm{~km}$, optical range: visible $=$ 1 micrometer

If you have any remark to add to your answer:

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Rows of lettuces or carrots are approximately 50 cm away. They are likely
to be undetected with any satellite. Corn rows are at a distance of 1
meter, vineyards at 2 meters, dense orchards have trees at a distance of
5 to 10 m, while olive orchards have trees about every 20 m.
Low resolution satellites will not detect any of theses textures. VHR
will detect all of them but the smallest. A satellite will definitely
detect any texture with a spatial period greater than the pixel.
resolution, whatever the orientation of the texture wrt the scanning
direction.
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